

# Distributed Control in Transportation and Supply Networks

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Joint work with

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Workshop on Distributed Model Predictive Control and Supply Chains, Lund, May 19-21, 2010

## 1 Stochastic Control in Inventory Networks

- Problem and Model
- Basetock Policies as Local Heuristics
- Model with Replenishment Lead Times

## 2 Online Train Control in Railway Networks

- Multi-level approach
- Online control of a station area

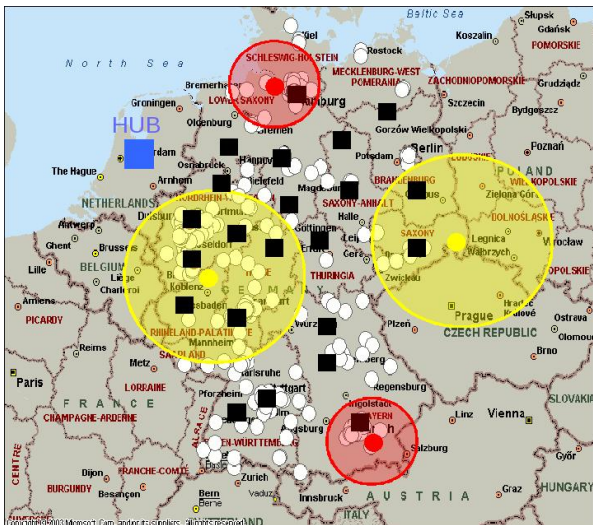
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# A spare parts supply network

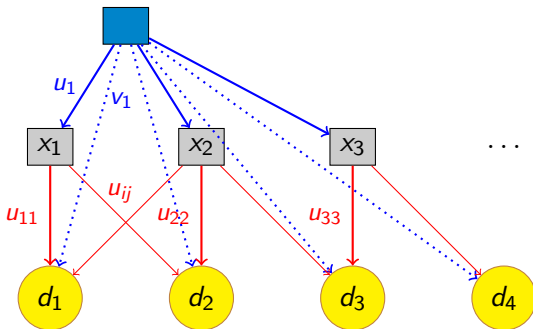


# Stochastic control model

central warehouse

stocking points  $i$

customer locations  $j$

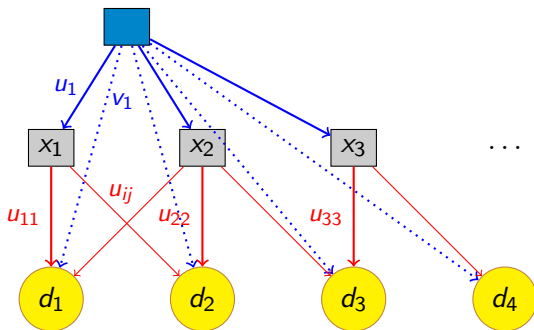


# Stochastic control model

central warehouse

stocking points  $i$

customer locations  $j$



## Model with linear dynamics and constraints

$$x_i(t+1) = x_i(t) + u_i(t) - \sum_{j \in \mathcal{C}_i} u_{ij}(t) \quad \text{and} \quad d_j(t+1) = D_j(t)$$

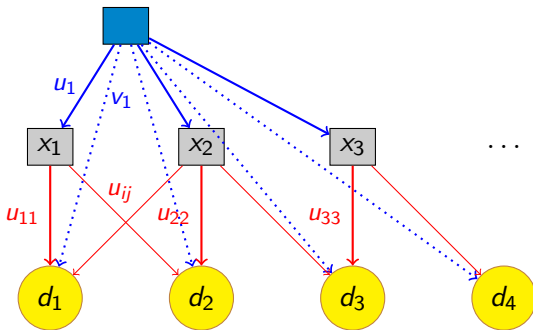
$$\text{where} \quad v_j(t) + \sum_{i \in \mathcal{S}_j} u_{ij}(t) = d_j(t) \quad \text{and} \quad \sum_{j \in \mathcal{C}_i} u_{ij}(t) \leq x_i(t)$$

# Stochastic control model

central warehouse

stocking points  $i$

customer locations  $j$



## Immediate costs

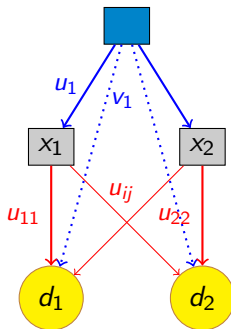
$$g(\mathbf{x}, \mathbf{u}, \mathbf{v}) = \underbrace{\sum_i h_i x_i}_{\text{inventory costs}} + \underbrace{\sum_i \sum_{j \in \mathcal{C}_i} c_{ij} u_{ij}}_{\text{transportation costs}} + \underbrace{\sum_j m_j v_j}_{\text{emergency shipments}}$$

## Simplified model

central warehouse

stocking points

customer locations



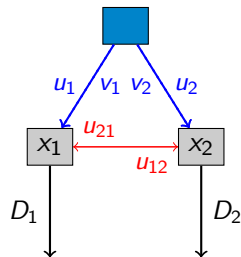
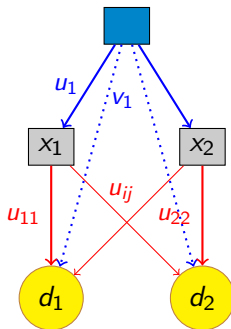


## Simplified model

central warehouse

stocking points

customer locations

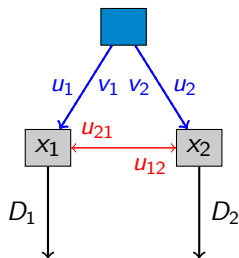
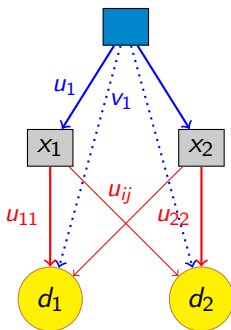


## Simplified model

central warehouse

stocking points

customer locations



### Simplified dynamics, constraints, and costs

$$x_1(t+1) = x_1(t) + u_1(t) - D_1(t) + u_{21}(t) + v_1(t)$$

where  $u_{21}(t) + v_1(t) \geq -x_1(t)$

and cost  $g_1(\mathbf{x}, \mathbf{u}, \mathbf{v}) = h_1(x_1 + u_{21} + v_1) + c_{21}u_{21} + m_1v_1$

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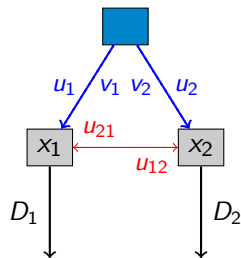
- Multi-level approach
- Online control of a station area

# Basestock policies

## Basestock policy

$$u_i(t) = \begin{cases} S_i - x_i(t) & \text{if } x_i \leq S_i \\ 0 & \text{else} \end{cases}$$

$S_i$  : basestock level

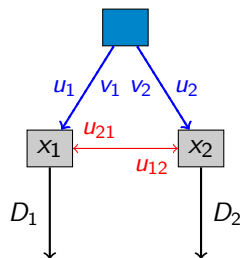


# Basestock policies

## Basestock policy

$$u_i(t) = \begin{cases} S_i - x_i(t) & \text{if } x_i \leq S_i \\ 0 & \text{else} \end{cases}$$

$S_i$  : basestock level



## Case I: independent stocks without transshipment

Equivalent to single warehouse with lost sales.

Average cost per time step is

$$\lambda(S_i) = \mathbb{E}[m_i(D_i - S_i)^+] + \mathbb{E}[h_i(S_i - D_i)^+]$$

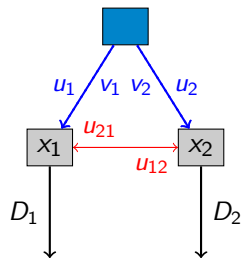
which is convex in  $S_i$ .

# Basestock policies

## Basestock policy

$$u_i(t) = \begin{cases} S_i - x_i(t) & \text{if } x_i \leq S_i \\ 0 & \text{else} \end{cases}$$

$S_i$  : basestock level



## Case II: with transshipment

$$\lambda(S_1, S_2) = \min \mathbb{E}[h_1 x_1^{(s)} + h_2 x_2^{(s)} + m_1 v_1^{(s)} + m_2 v_2^{(s)} + c_{12} u_{12}^{(s)} + c_{21} u_{21}^{(s)}]$$

$$\text{s.t. } x_1^{(s)} = S_1 - d_1^{(s)} + v_1^{(s)} + u_{21}^{(s)} - u_{12}^{(s)} \quad \forall s \quad (\text{"scenarios"})$$

$$x_2^{(s)} = S_2 - d_2^{(s)} + v_2^{(s)} + u_{12}^{(s)} - u_{21}^{(s)} \quad \forall s$$

$$x_1^{(s)}, x_2^{(s)}, v_1^{(s)}, v_2^{(s)}, u_{12}^{(s)}, u_{21}^{(s)} \geq 0 \quad \forall s$$

## Some numerical results

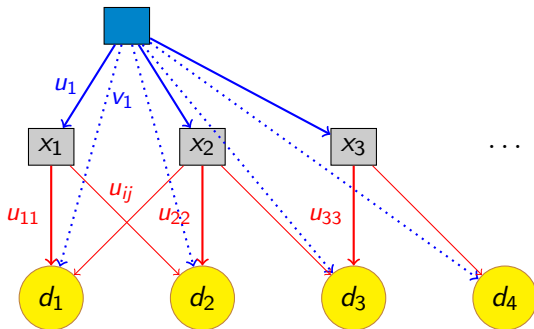
Data	Example 1					Example 2				
demand $d$ $\mathbb{P}[D_i = d]$	0	1	2	3	4	0	1	2	3	4
	0.2	0.2	0.2	0.2	0.2	0.3	0.25	0.2	0.15	0.1
costs	$h = 1$ $c = 2$ $m = 10$					$h = 1$ $c = 2$ $m = 8$				
Solution										
no transshipment	$S_1 = S_2 = 4$ $\lambda^* = 4$					$S_1 = S_2 = 3$ $\lambda^* = 4.8$				
with transshipm.	$S_1 = 4, S_2 = 3$ $\lambda^* = 3.76$					$S_1 = S_2 = 3$ $\lambda^* = 3.75$				

## Basestock policies - general case

central warehouse

stocking points  $i$

customer locations  $j$



### Case II: with transshipment, general case

- Problem is a two-stage stochastic LP
- Recourse function is min-cost flow problem
  - with  $S_1, S_2$  as parameter
- Average cost  $\lambda(S_1, \dots, S_n)$  is convex.



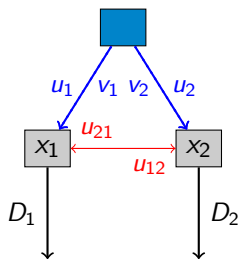
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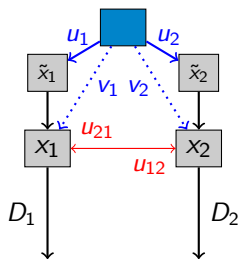
## 2 Online Train Control in Railway Networks

- Multi-level approach
- Online control of a station area

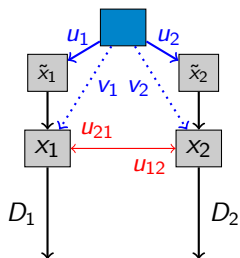
## Lead times via state augmentation



# Lead times via state augmentation



## Lead times via state augmentation



### Augmented dynamics, constraints, and costs

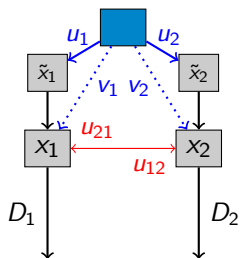
$$x_1(t+1) = x_1(t) + \tilde{x}_1(t) - D_1(t) + u_{21}(t) + v_1(t)$$

$$\tilde{x}_1(t+1) = u_1(t)$$

where  $u_{21}(t) + v_1(t) \geq -x_1(t)$

and cost  $g_1(\mathbf{x}, \mathbf{u}, \mathbf{v}) = h_1(x_1 + u_{21} + v_1) + c_{21}u_{21} + m_1v_1$

## Lead times via state augmentation



What is the marginal value of an additional stock unit?

### Augmented dynamics, constraints, and costs

$$x_1(t+1) = x_1(t) + \tilde{x}_1(t) - D_1(t) + u_{21}(t) + v_1(t)$$

$$\tilde{x}_1(t+1) = u_1(t)$$

where  $u_{21}(t) + v_1(t) \geq -x_1(t)$

and cost  $g_1(\mathbf{x}, \mathbf{u}, \mathbf{v}) = h_1(x_1 + u_{21} + v_1) + c_{21}u_{21} + m_1v_1$

# Parametric dynamic programming

## Goal

We would like to find the **differential cost function**  $d^*(\mathbf{x})$ , which fulfills

$$\lambda^* + d^*(\mathbf{x}) = (Td^*)(\mathbf{x}) := \min_{\mathbf{u} \in \mathcal{U}(\mathbf{x})} \mathbb{E} [g(\mathbf{x}, \mathbf{u}, D) + d^*(f(\mathbf{x}, \mathbf{u}, D))]$$

for all  $\mathbf{x}$ .

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If  $d^*$  is piecewise linear and convex, this property is preserved under the Bellman operator  $T$  in our case.

# Parametric dynamic programming

## Goal

We would like to find the **differential cost function**  $d^*(x)$ , which fulfills

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for all  $\mathbf{x}$ .

If  $d^*$  is piecewise linear and convex, this property is preserved under the Bellman operator  $T$  in our case.

- *Jones, Baric, Morari: Multiparametric Linear Programming with Applications to Control, 2007.*
- *Diehl, Björnberg: Robust Dynamic Programming for Min-Max Model Predictive Control of Constrained Uncertain Systems, 2004.*
- *de la Pena, Bemporad, Filippi: Robust Explicit MPC Based on Approximate Multiparametric Convex Programming, 2006.*
- *Lincoln, Rantzer: Relaxing Dynamic Programming, 2006.*



# Randomized relative value iteration

## RRVI

- 1 Initialize  $k := 0$ , set  $d_0(x) := 0$  and choose some  $\hat{x}$
- 2 Evaluate  $Td_k(\hat{x})$  and add plane to set of planes  $\mathcal{V}_{k+1}$
- 3 Sample  $N$  points  $x$ , for each  $x$ 
  - Evaluate  $Td_k(x)$  and determine corresponding plane
  - Add plane to  $\mathcal{V}_{k+1}$  if not redundant
- 4 Set  $\tilde{d}_{k+1}(x)$  to maximum over planes
- 5 Set  $d_{k+1}(x) := \tilde{d}_{k+1}(x) - \tilde{d}_{k+1}(\hat{x})$
- 6 Set  $k := k + 1$  and repeat from 2.

# Randomized relative value iteration

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## Lower bound

Every differential cost function  $d(x)$  yields a lower bound

$$\underline{\lambda} = \min_x Td(x) - d(x)$$

## Some more numerical results

Data	Example 2					
demand $\mathbb{P}[D_i = d]$	0	1	2	3	4	
	0.3	0.25	0.2	0.15	0.1	
costs	$h = 1$ $c = 2$ $m = 8$					
Solution	lead time 1			lead time 2		
no transshipment	$S_1 = S_2 = 3$ $\lambda^* = 4.8$			$S_1 = S_2 = 5$ $\lambda^* = 6.745$		
with transshipment. basestock	$S_1 = S_2 = 3$ $\lambda^* = 3.75$			$S_1 = 4, S_2 = 5$ $\lambda^* = 4.98$		
with transshipment. RRVI				$\lambda = 5.066$ $\underline{\lambda} = 4.95$		

## Conclusions

- Considered inventory-distribution problem (no lead time) is easy for any number of stocking points and customers
  - Basestock-policies are optimal
  - Basestock levels easy to determine
- Lead time (time delays) can make problem hard
  - Value function dependent on augmented state
- Approximation of differential cost function yields
  - a policy (MPC by value function approximation)
  - a lower bound (to evaluate the quality of heuristics)

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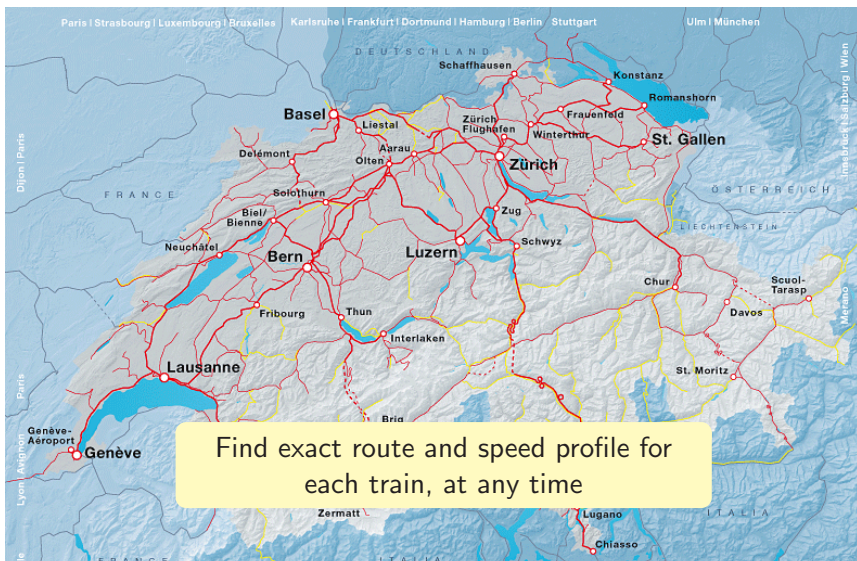
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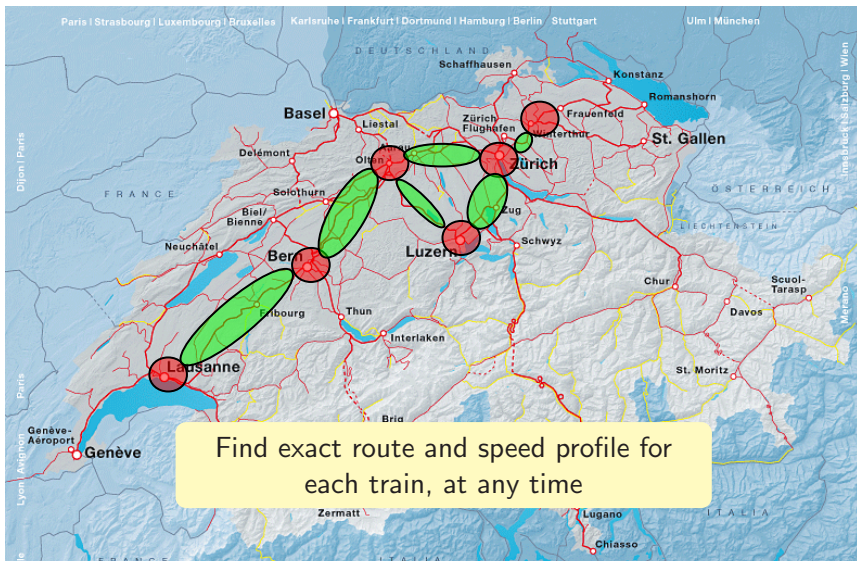
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# Problem

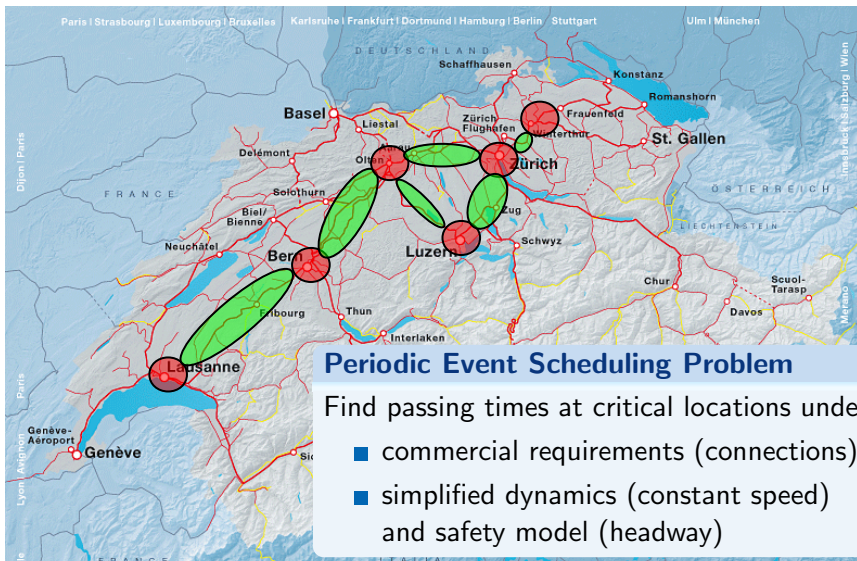


# Problem and geographical subdivision





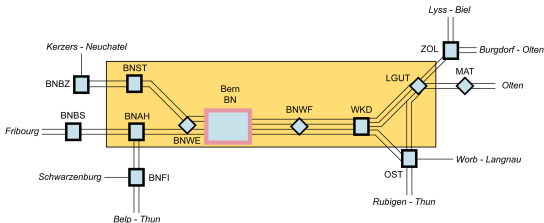
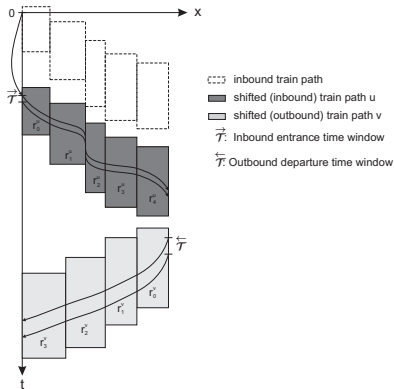
# Macroscopic model



# Microscopic model



Junction / Switch area



## Legend

■ Condensation Area

### Station categories:

◇ Junction / Switch area / No stops

■ Commuter Train (RE) Station

■ Inter-City (IC), Inter-Region (IR) and RE Station

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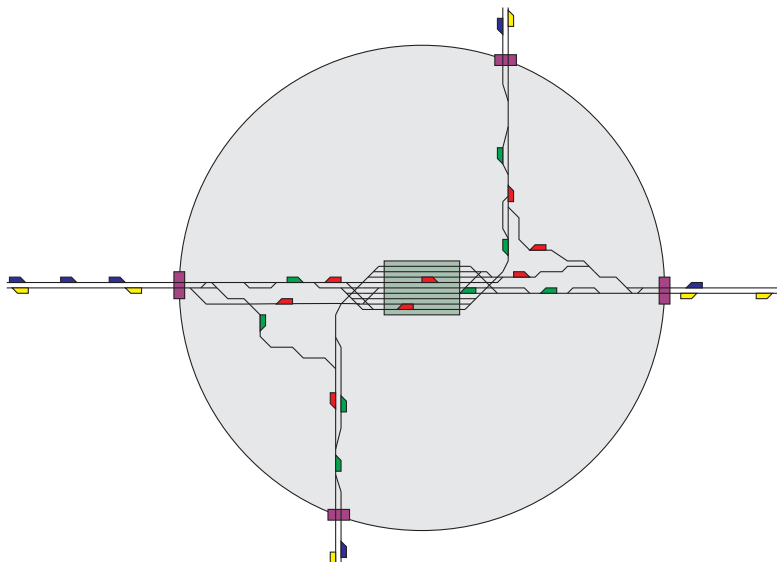
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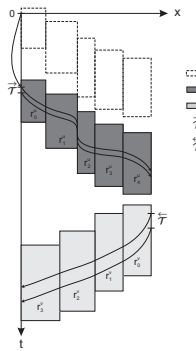
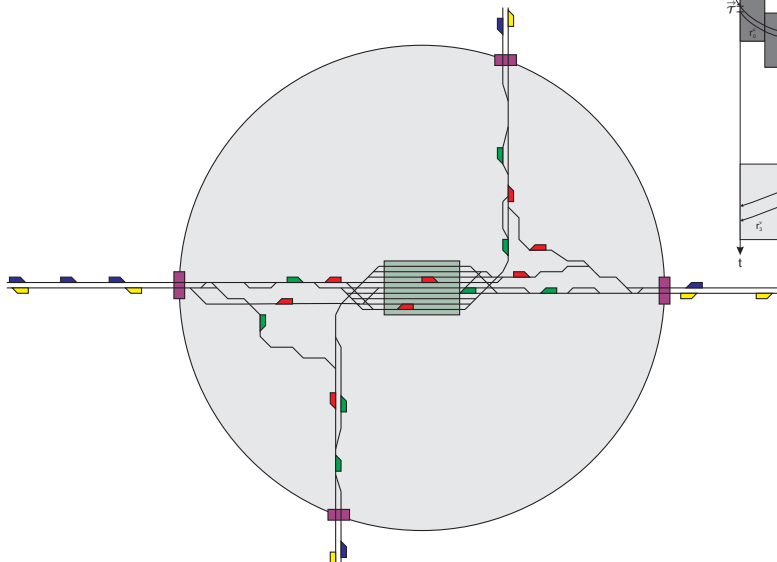
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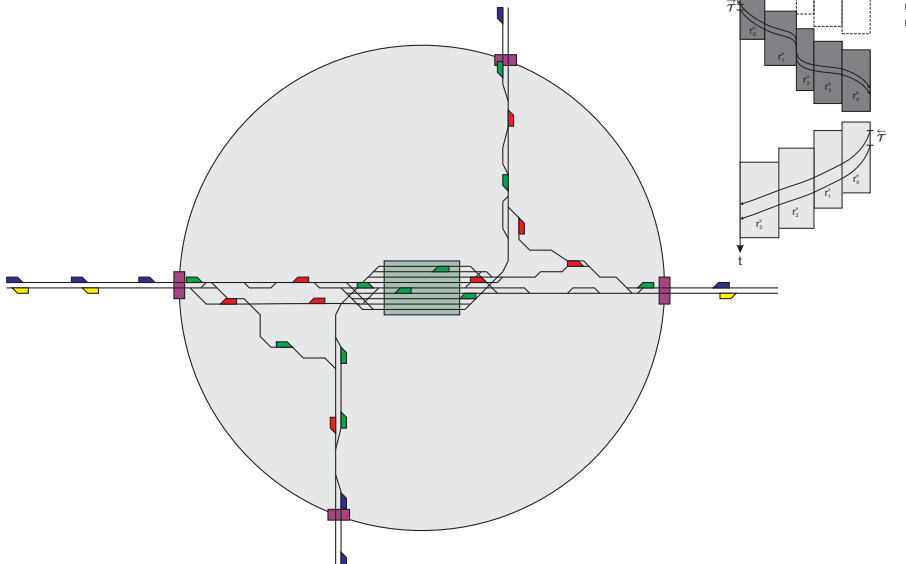
# MPC concept for station region



# MPC concept for station region



# MPC concept for station region



# MPC – IP formulation

$$\begin{aligned}
 \text{Maximize} \quad & - \sum_{\substack{\vec{p} \in \vec{P}(z) \\ z \in Z}} x_p \cdot \overbrace{f(\mathcal{A}^{*z} - A(p))}^{\text{arrival time difference}} + \sum_{\substack{\overleftarrow{p} \in \overleftarrow{P}(z) \\ z \in Z}} x_p \cdot \overbrace{g(\mathcal{D}^{*z} - D(p))}^{\text{departure time difference}} \\
 & + \sum_{(z_i, z_j) \text{ weakly connected}} l_{z_i, z_j}^c \cdot y_{z_i, z_j}^c \quad (\text{connections kept}) \\
 & + \sum_{(z_i, z_j) \text{ weakly sequenced}} l_{z_i, z_j}^s \cdot y_{z_i, z_j}^s \quad (\text{sequences kept}) \\
 & - \sum_{\substack{\mathcal{F}^{*z} \neq F(p) \\ p \in P(z), z \in Z}} h(\mathcal{F}^{*z}, F(p)) \cdot x_p \quad (\text{platform changes}) \\
 \text{subject to} \quad & \sum_{p \in \vec{P}^{\vec{m}}, \vec{m} \in \vec{M}^z} x_p = 1, \quad \forall z \in Z
 \end{aligned}$$



# Conclusions

- Offline train scheduling problem already intractable
  - decomposition and simplification necessary
- MPC approach for online train control of a **single** station area
- **Coordination** an open problem, options:
  - local coordination between neighboring nodes
  - global coordination via macroscopic layer