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# Experiences and Perspectives from Applying MBSE in Manufacturing

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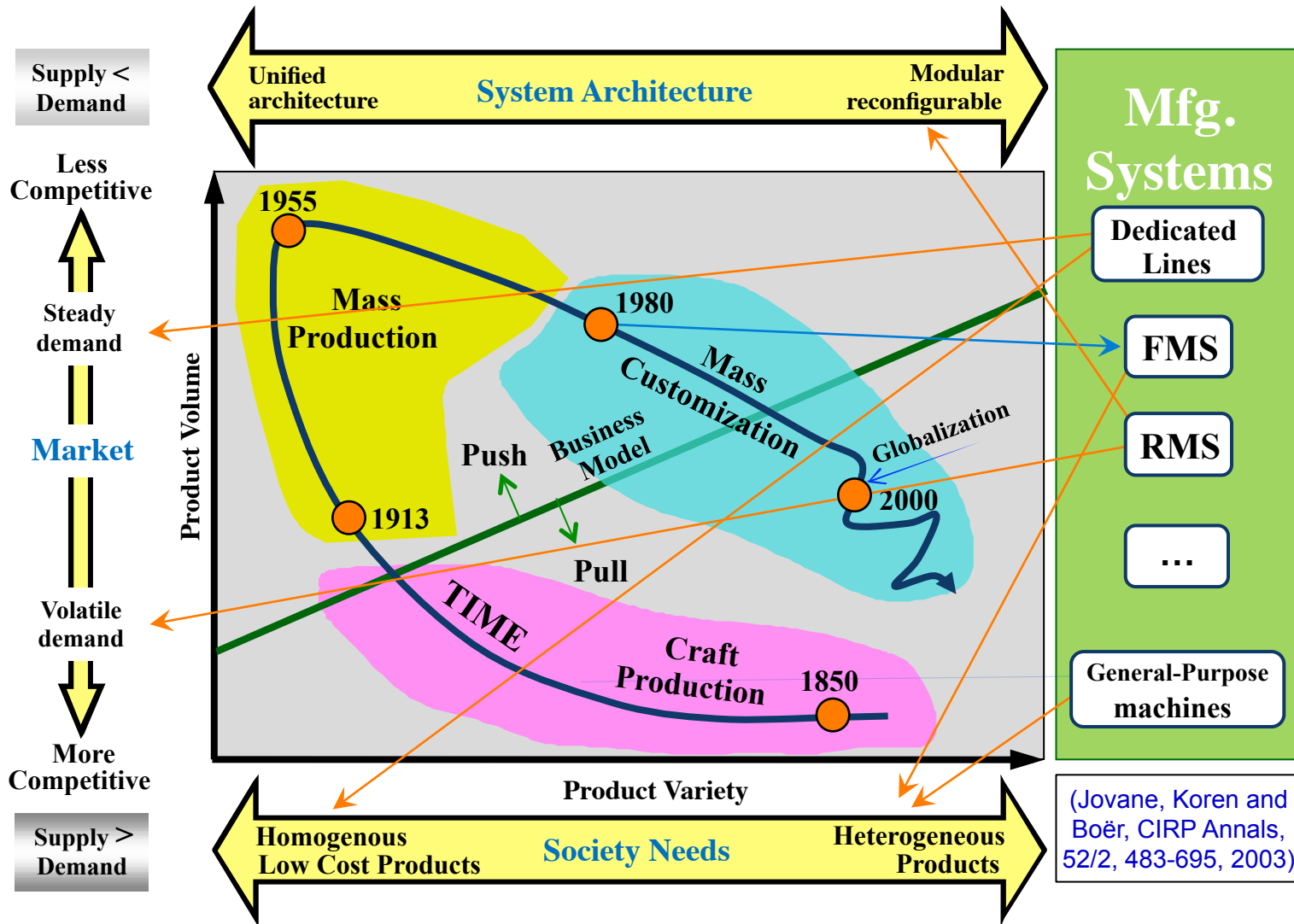
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- ◆ **Introduction to Manufacturing**
- ◆ **Life Cycle Data Integration**
- ◆ **Cyber- and Cloud-based Applications**
  - **Remote Monitoring and Control**
  - **Remote Assembly**
  - **Human-Robot Collaboration**
- ◆ **Conclusions**

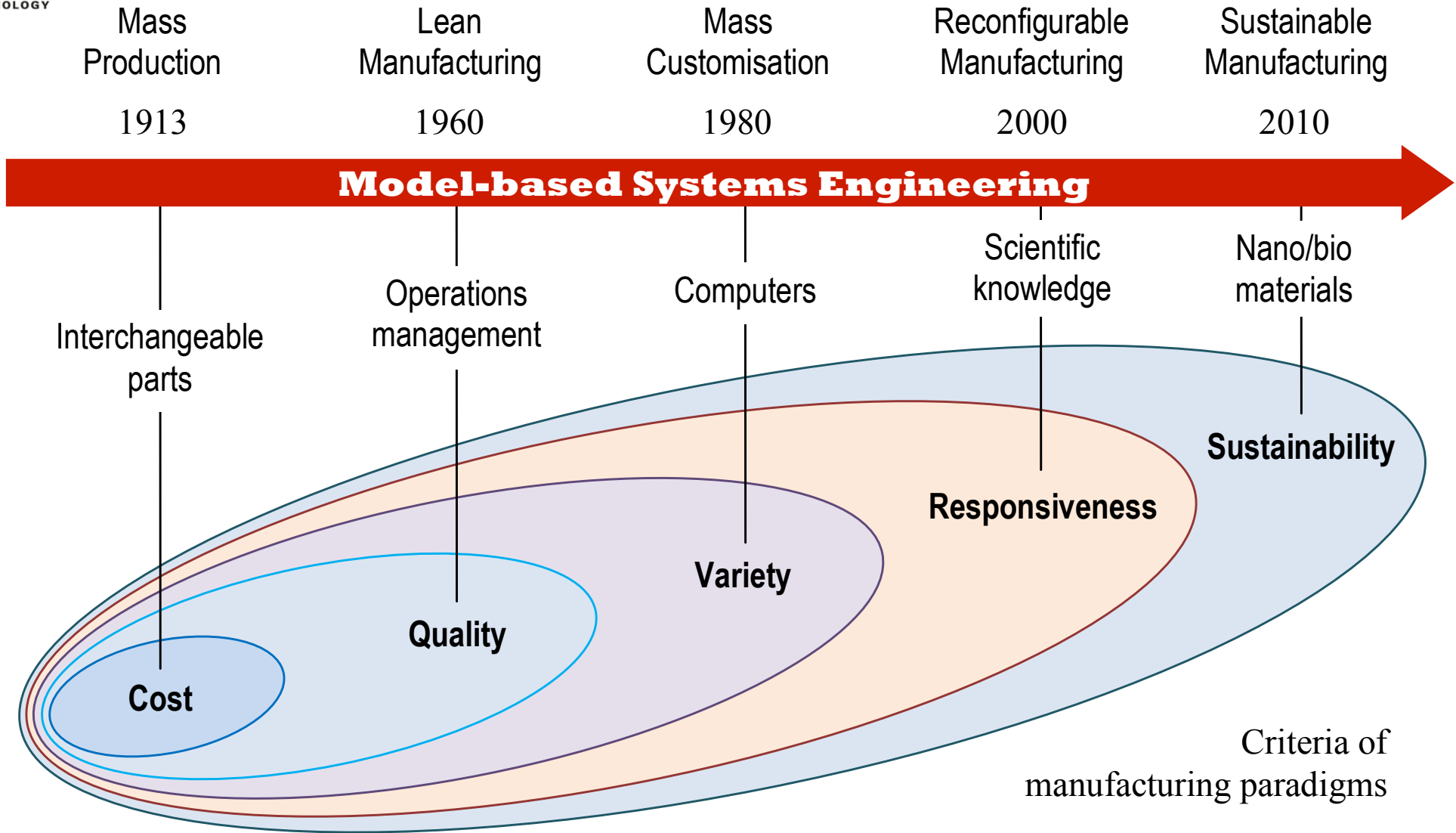
# Manufacturing in a Nutshell



## Current Focus:

- Cyber-physical systems
- Cloud manufacturing
- Human-robot collaboration
- Programming-free machine control
- Additive manufacturing
- MBSE

# Manufacturing Paradigms



(Adapted from Koren and Ulsoy, "Reconfigurable manufacturing systems," ERC/RMS, University of Michigan, 1997)

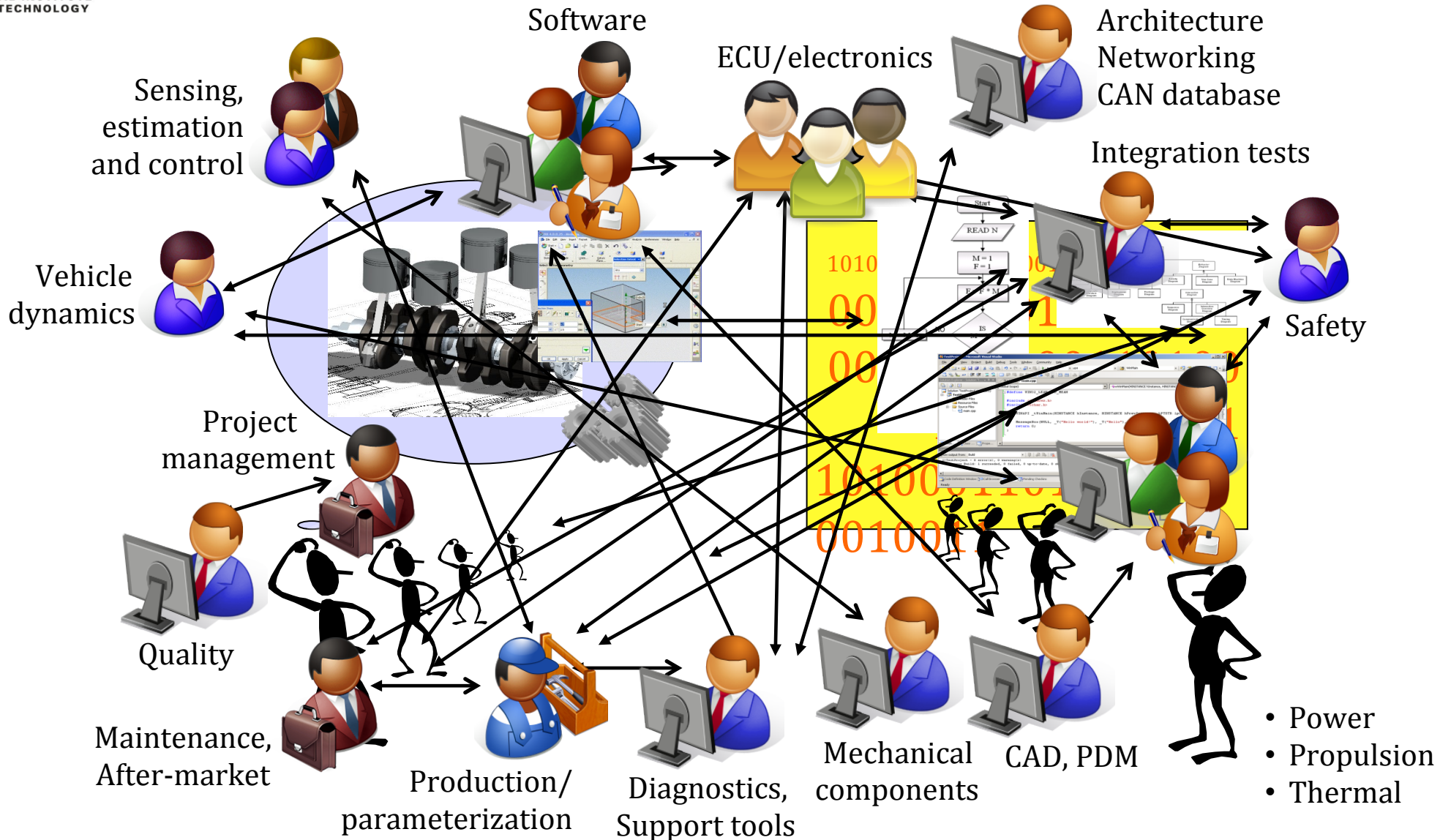


## **MANY INSTANCES AND FLAVOURS OF MBD!!!**

“Computerized models used to support engineering throughout the life-cycle”

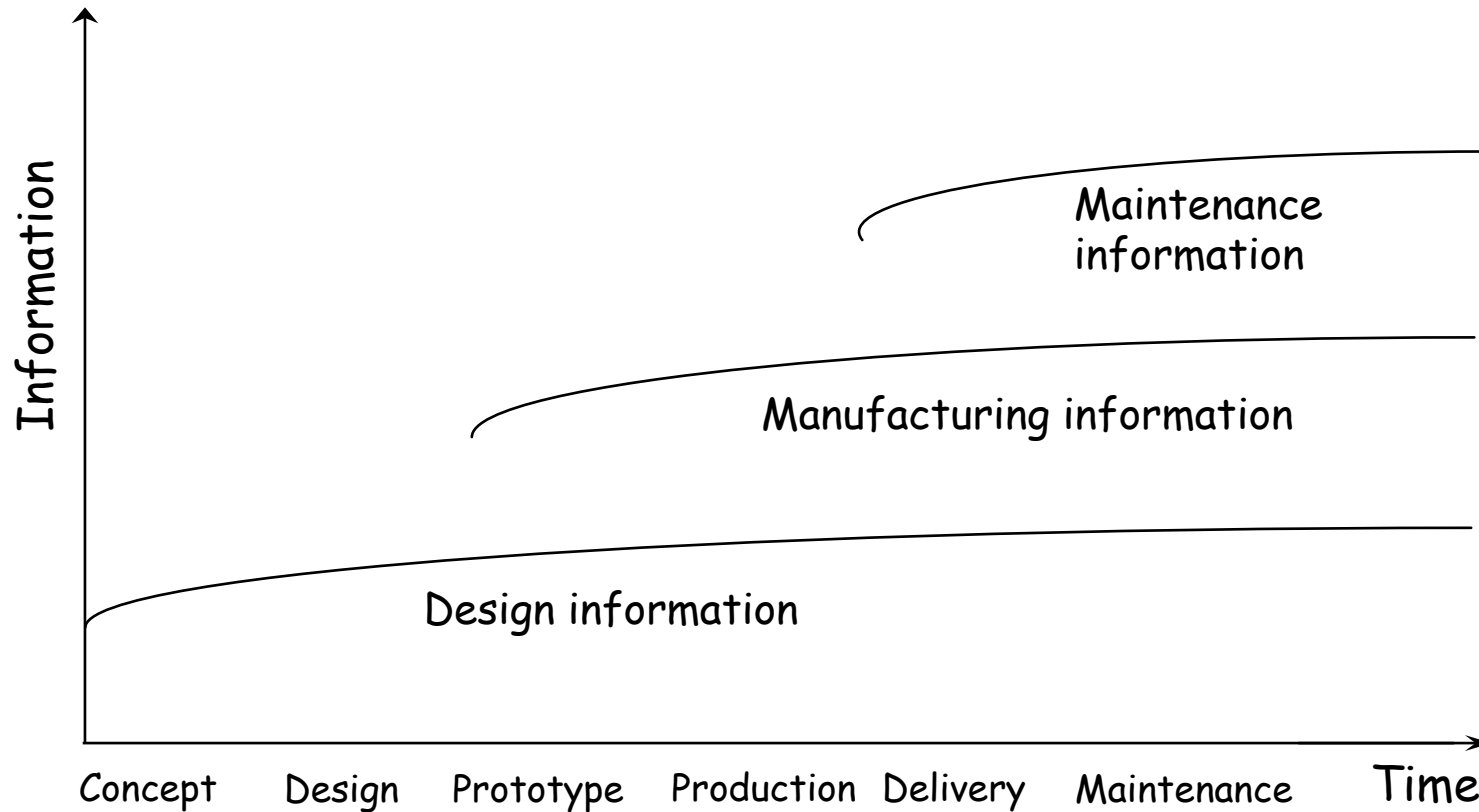
- Purposes: communication, documentation, analysis and synthesis
- Drivers: Complexity, “Criticality” and “Reuse”
- Requires appropriate methodology and strategy
  - Formalization comes at a cost

# Viewpoints and Interrelations



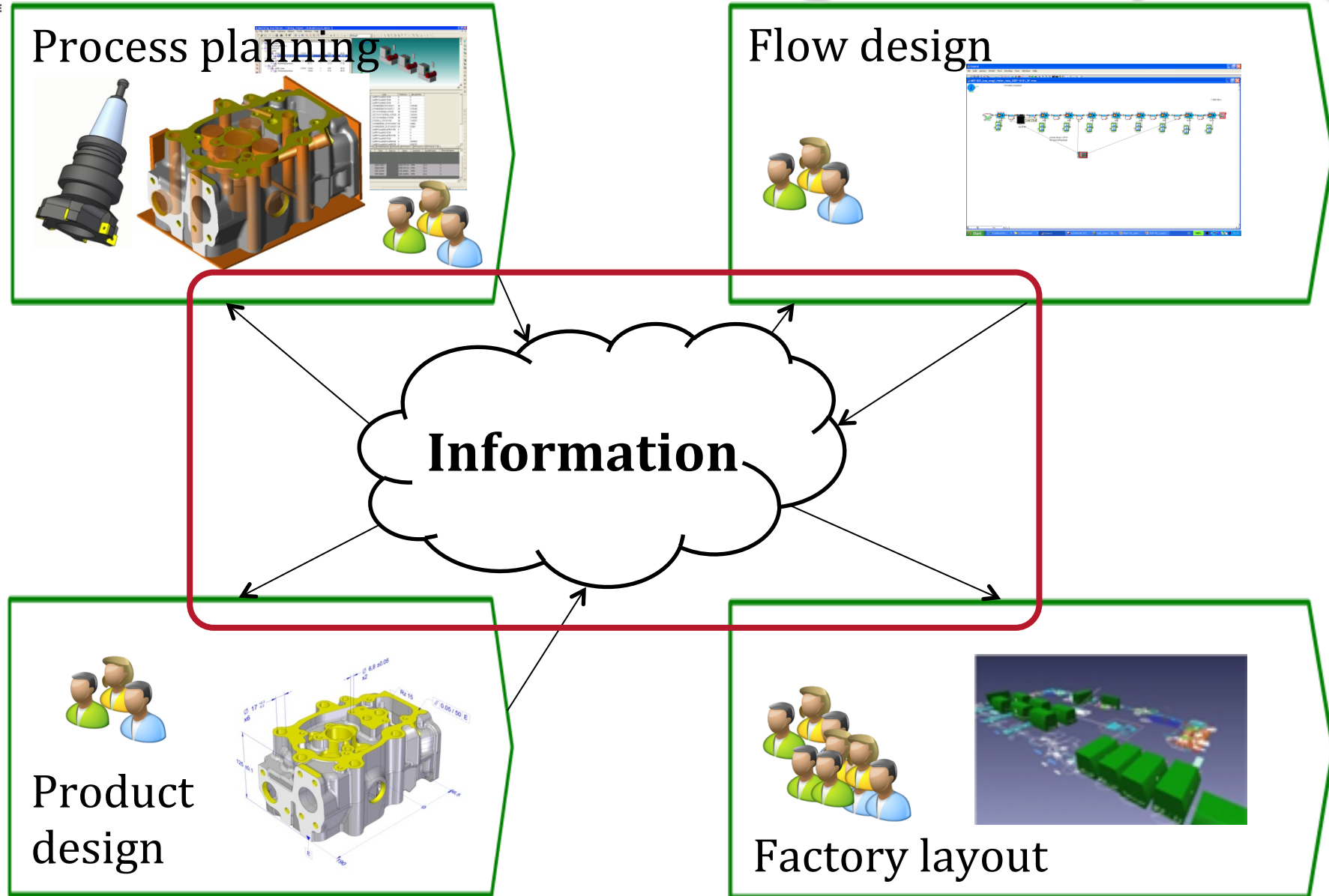
- ◆ **Introduction to Manufacturing**
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# Product related “Information Mountain”



Fragmented storage in various specific IT systems (PLM, ALM, ERP, CRM etc.), resulting in “Inconsistency management”

# Example case study: Information sharing in factory design





# Model Integration and Decoupling

Basic relations: Coupled systems; Model Equivalence;  
Model abstraction/refinement

- But much more concerns involved!

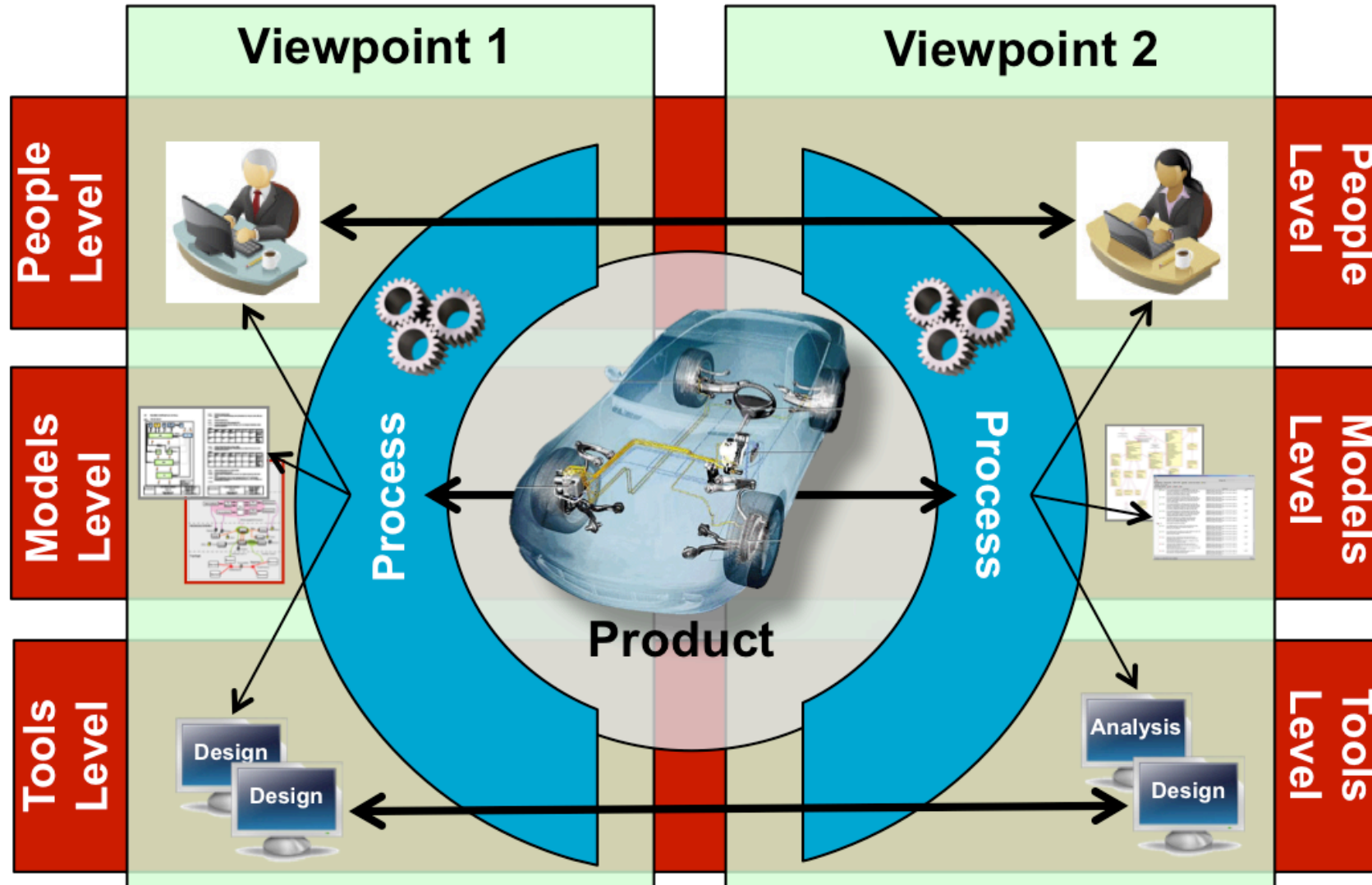
Multiple integration scenarios; Problems and Opportunities!

Challenge: Efficiently dealing with change management, reuse, consistency, and leveraging added value services

Approach:

- Architecting engineering environments
- DSLs and code generators for data integration
- Viewpoint contracts and dependency modelling
- OSLC based integration and data warehousing

# Multi-level Approach for Dealing with Viewpoint Interrelations



# Example Contracts: Control-Embedded SW with Timing Constraints

Agreement and obligations regarding functionalities and timing properties

- SW engineers: execute functions; meet timing requirements
- Control engineers: ensure correct closed-loop behaviour

Example contracts:

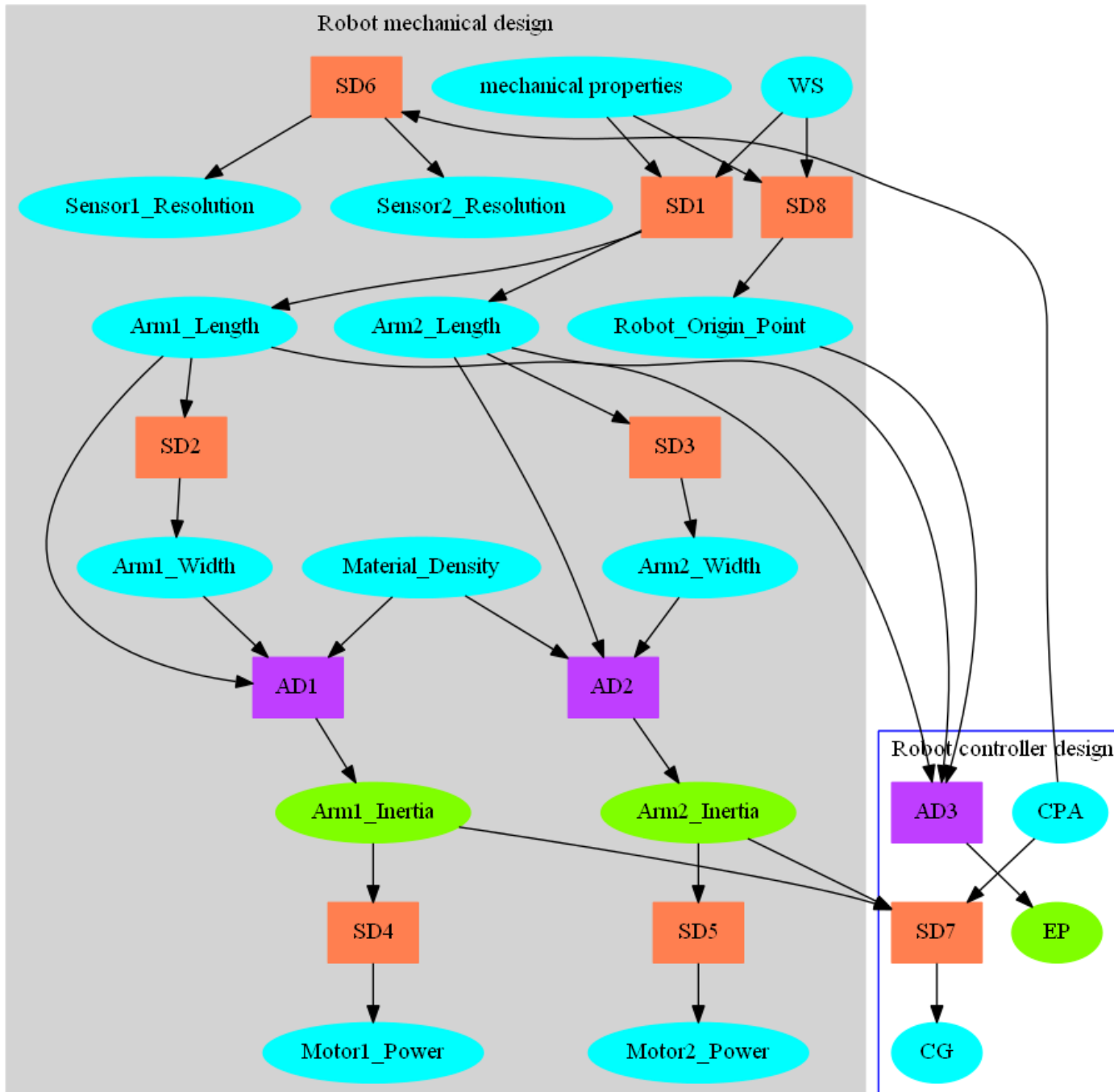
- 'ZET' ~ the synchronous approach
- 'LET' ~ the PLC / Giotto approach
- 'BET' ~ interpretation of FPS
- 'DET' ~ deadline monotonic scheduling
- 'TOL' ~ Tolerances on time variations

Basis for communication and agreements

Targets specific scenarios

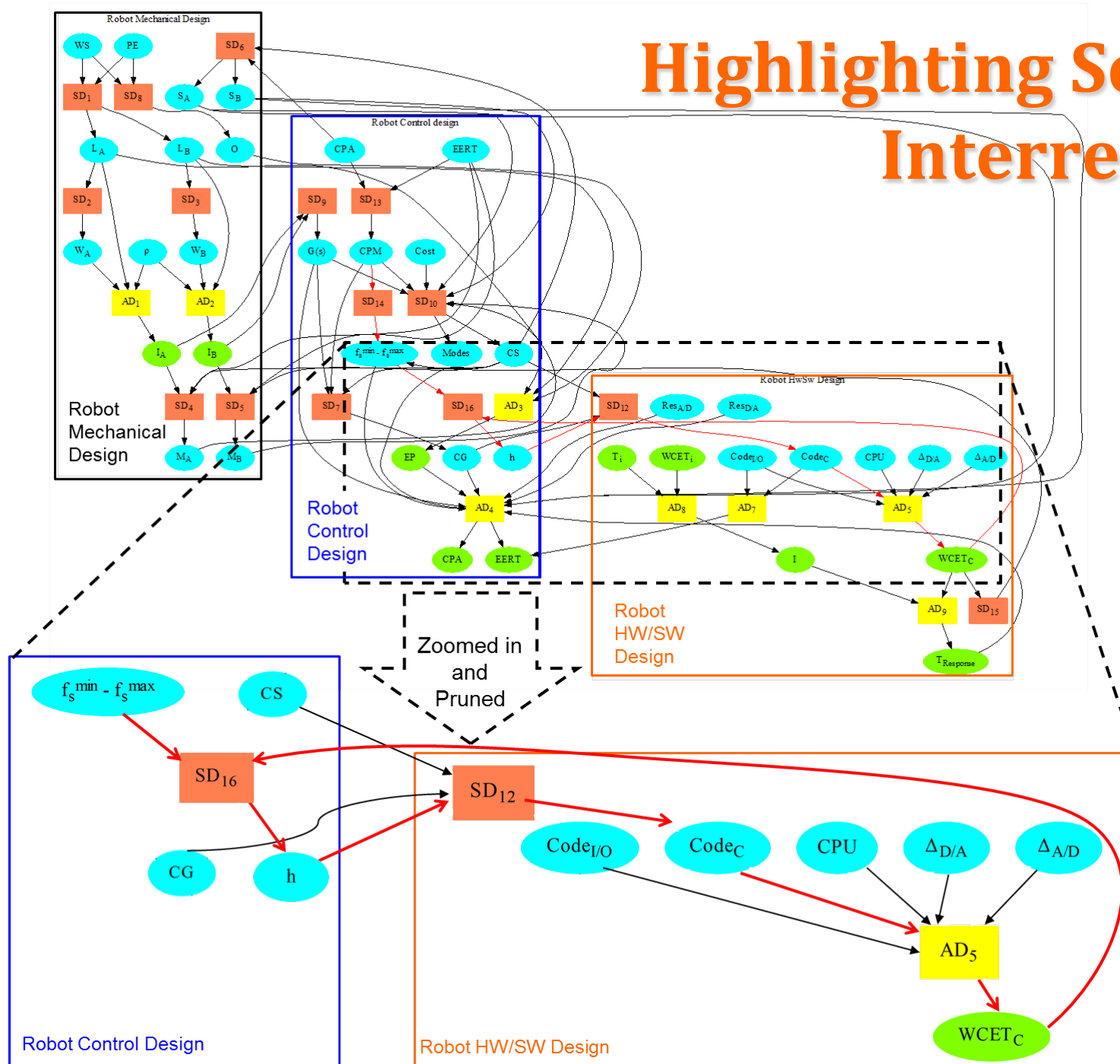
Support for modelling and simulation

# Dependency Model Example



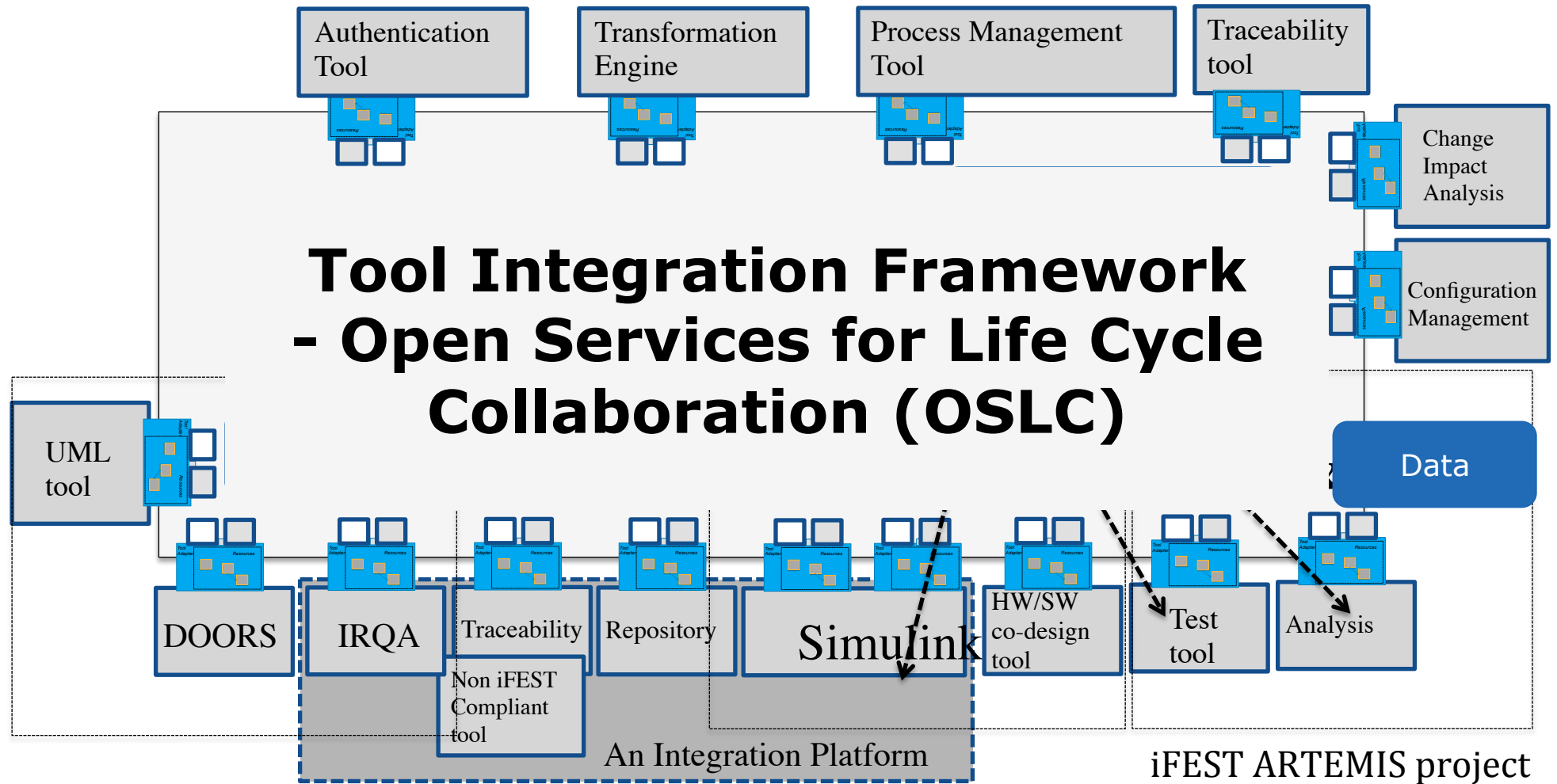
Courtesy of Ahsan Qamar (KTH PhD)

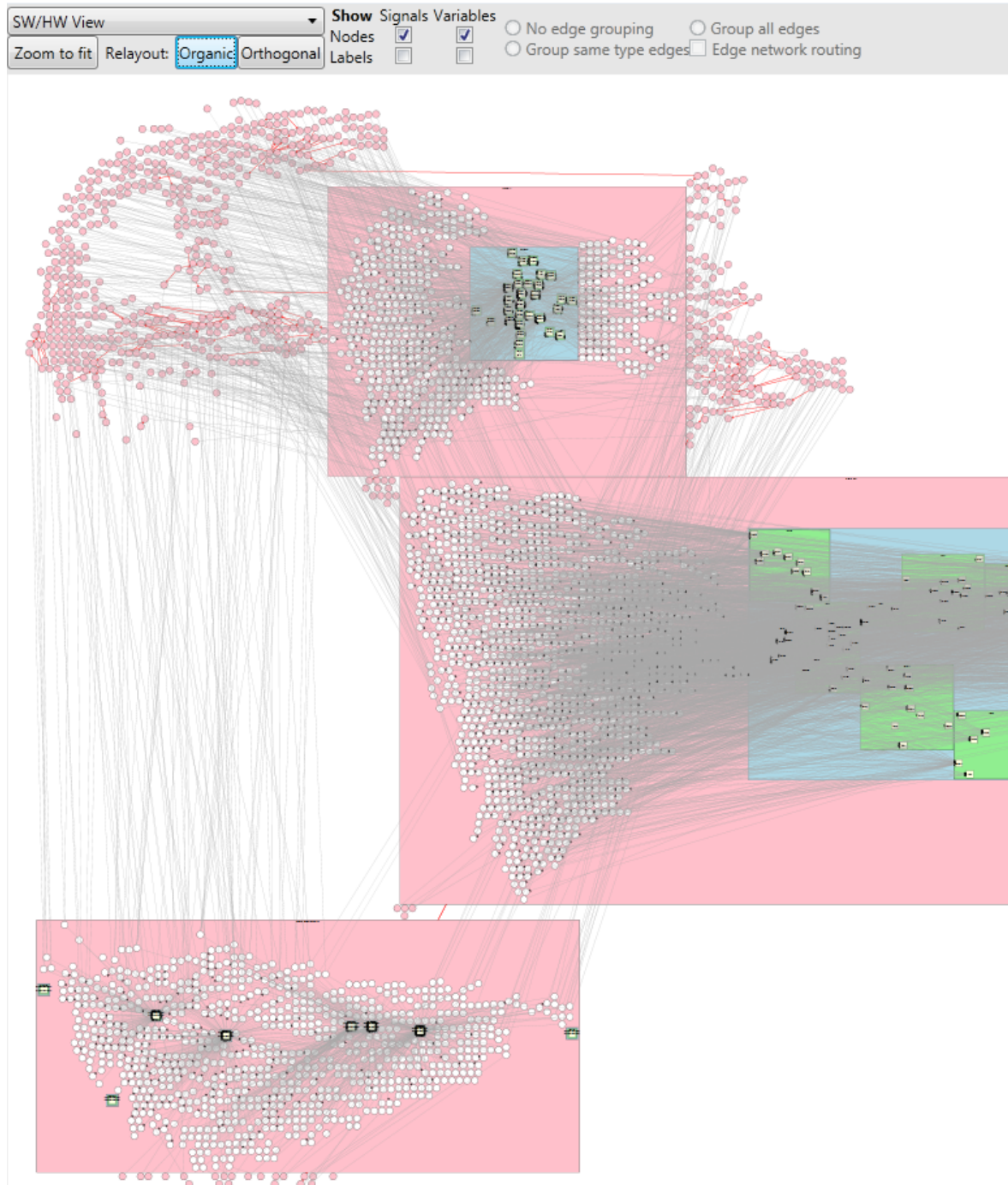
# Highlighting Selected Interrelations





# Federated Tools and Data Exchange





# Architecture Browser for Automotive Embedded SW

Espresso Project  
Demonstrator  
(Scania and KTH)

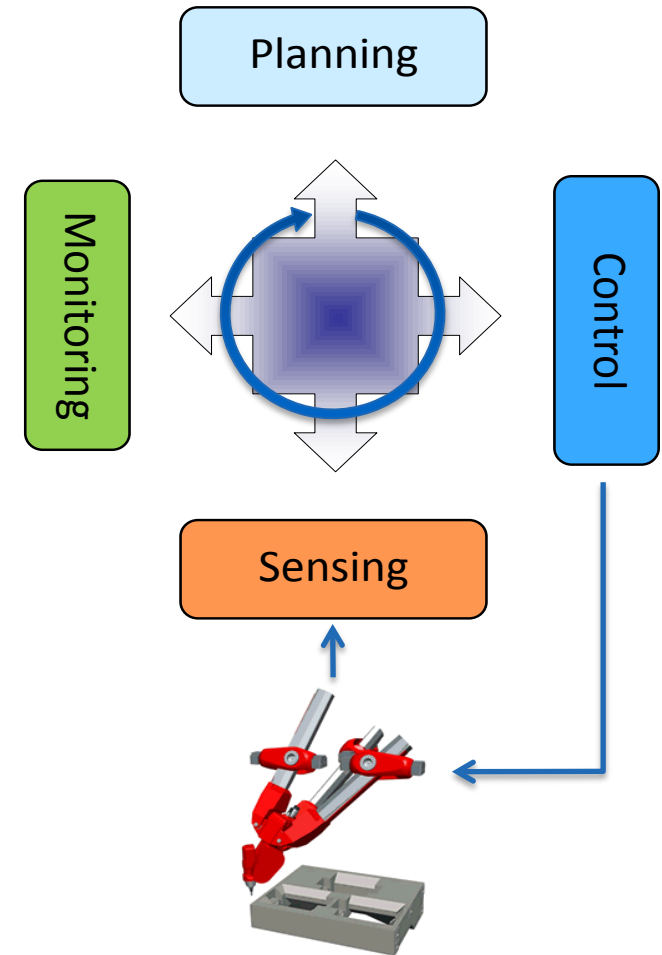
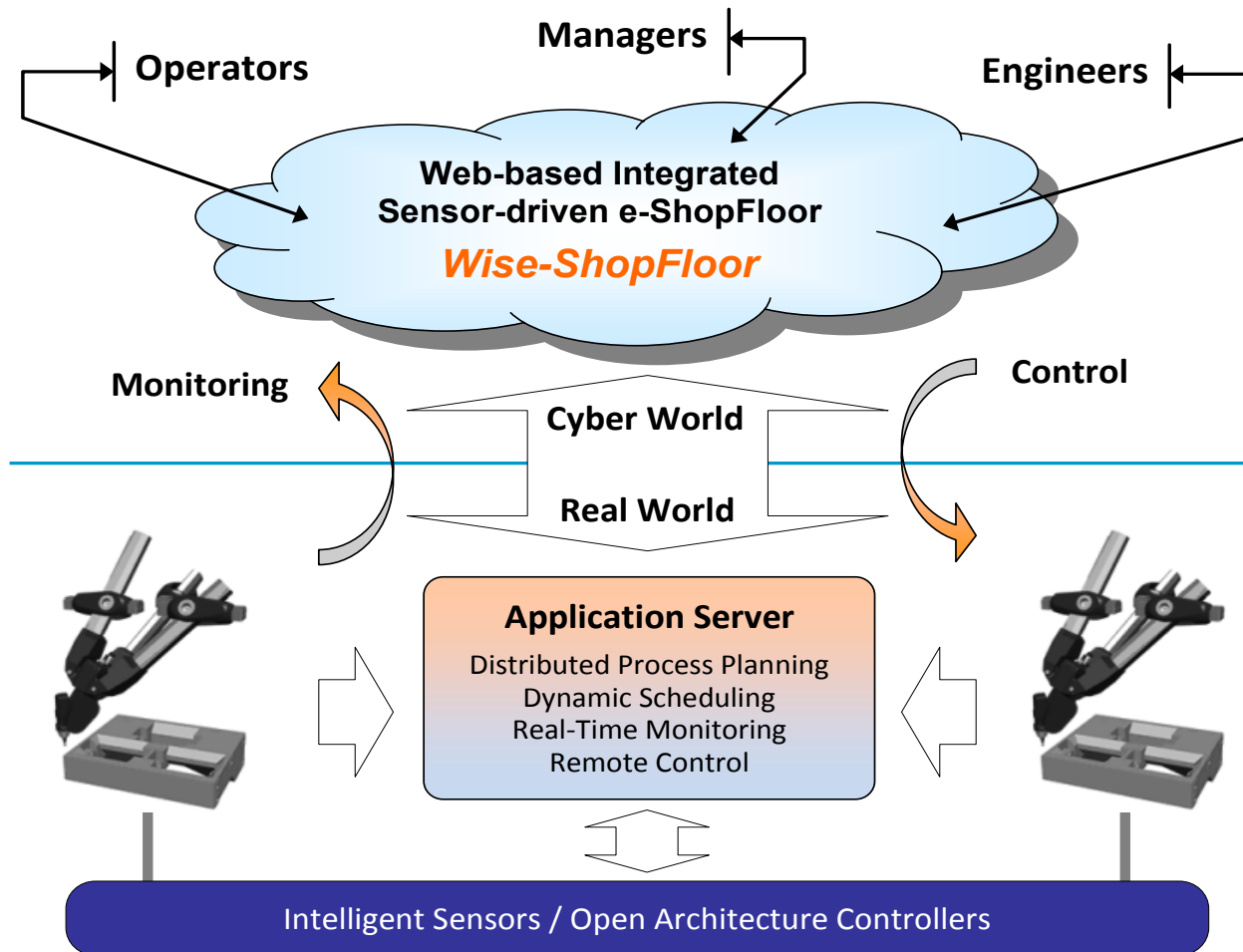


# Presentation Outline

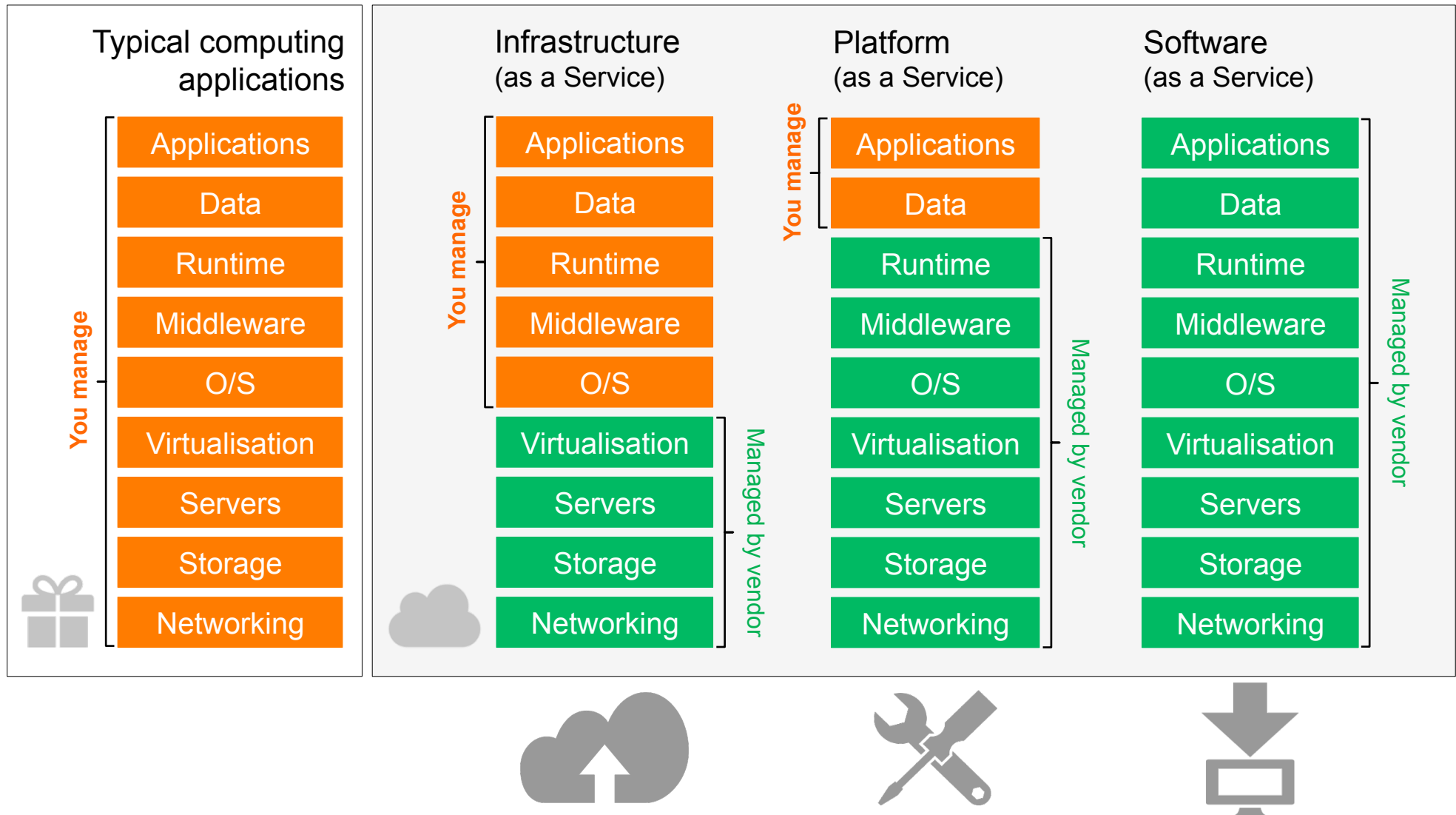
- ◆ **Introduction to Manufacturing**
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# Cyber vs. Cloud Manufacturing

Cyber-Physical → Dynamic → Adaptive

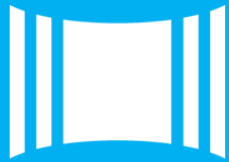


# Service Levels in the Cloud





# Benefits of Using Cloud



ELASTIC

Scale **up** or **down** based on demand – **quickly!**



BROAD  
ACCESS

The resources are always available and can be instantly accessed and deployed from **anywhere, any time.**



FAULT  
TOLERANT

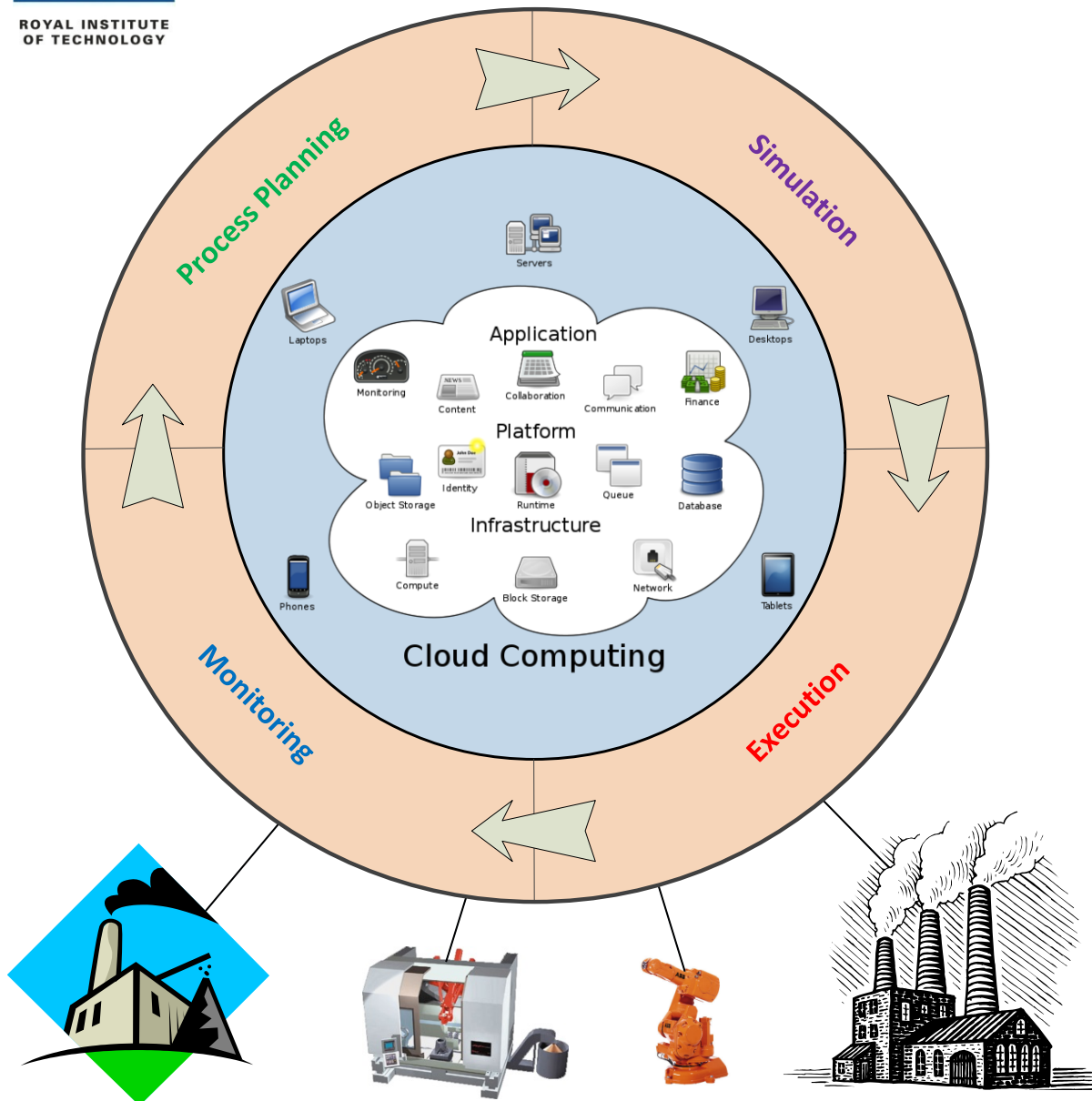
Degree of replication including geo-replication provides fault tolerance. **High** availability.



COST-  
EFFECTIVE

Pay **only** for what we use. Economies of scale allow cost reduction.

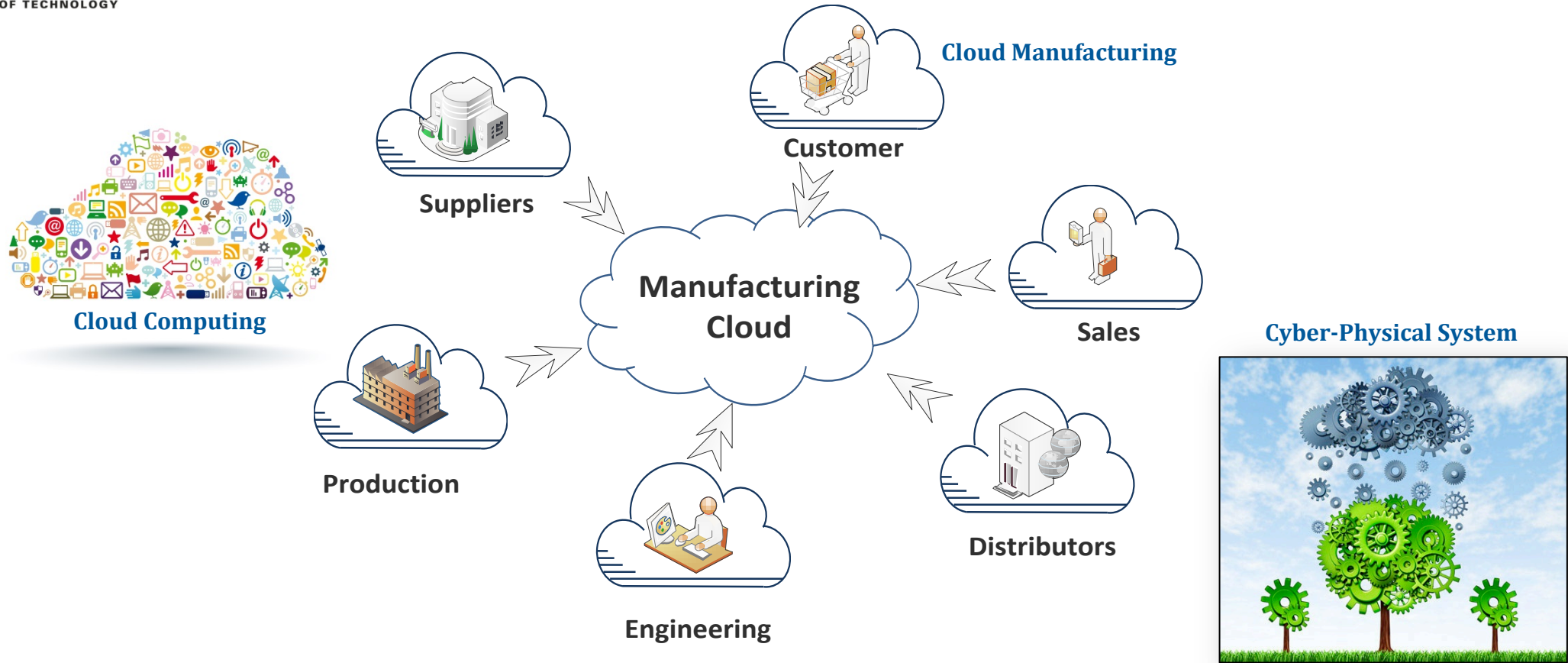
# Cloud Manufacturing Concept



→ **Cloud computing** – provides services (IaaS, PaaS, SaaS, AssS) with high reliability, dynamic scalability, and availability over the Internet

→ **Cloud manufacturing** – is based on cloud computing and offers adaptive, secure and on-demand manufacturing services over the Internet of Things

# What Is Cloud Manufacturing?

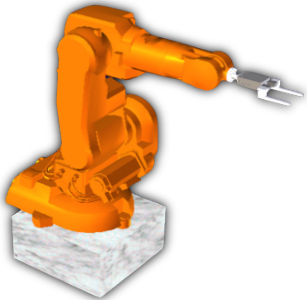


- “is an integrated cyber-physical system that can provide on-demand manufacturing services **digitally** and **physically** to best utilise manufacturing resources.”

– L. Wang et al., “A cloud-based approach for WEEE remanufacturing,” *CIRP Annals – Manufacturing Technology*, Vol.63, No.1, pp.409-412, 2014

# Virtual to Real via Cloud

Virtual

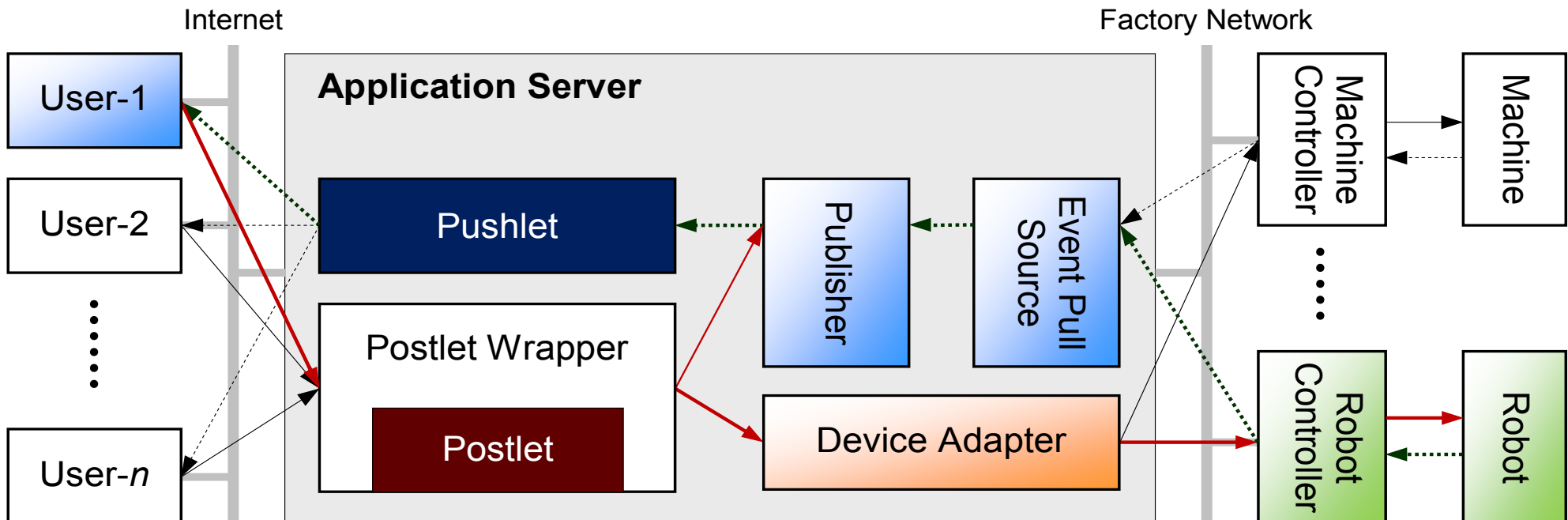


Publish



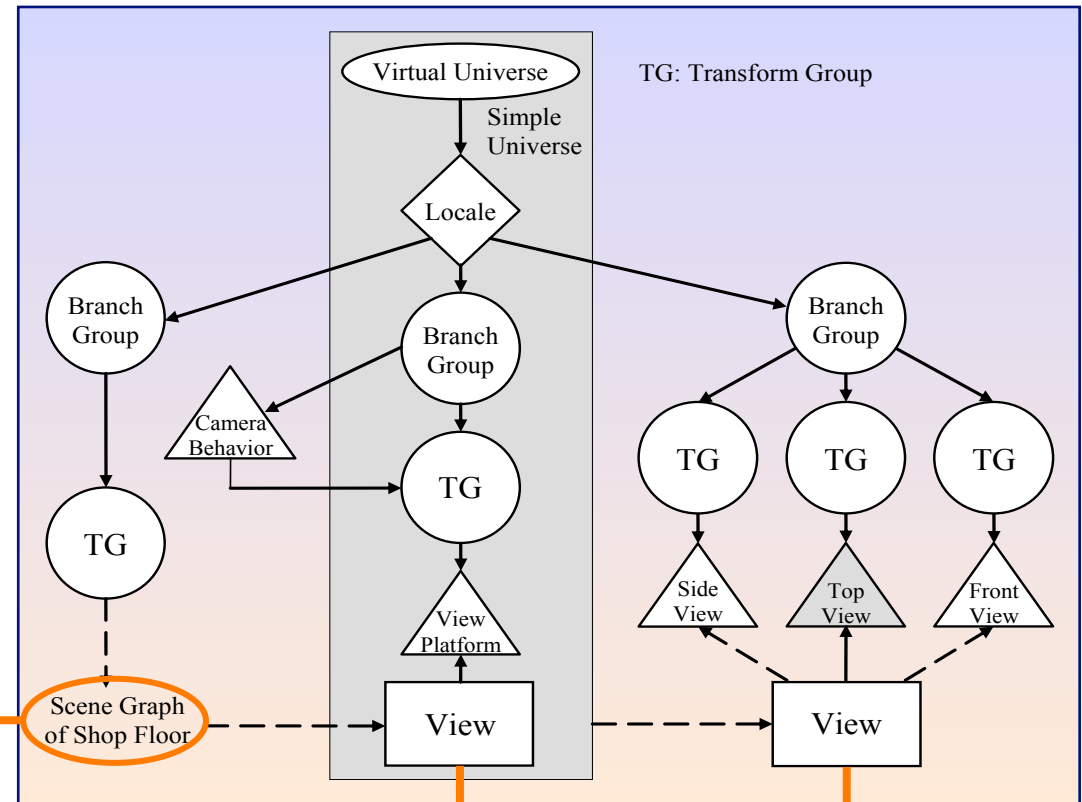
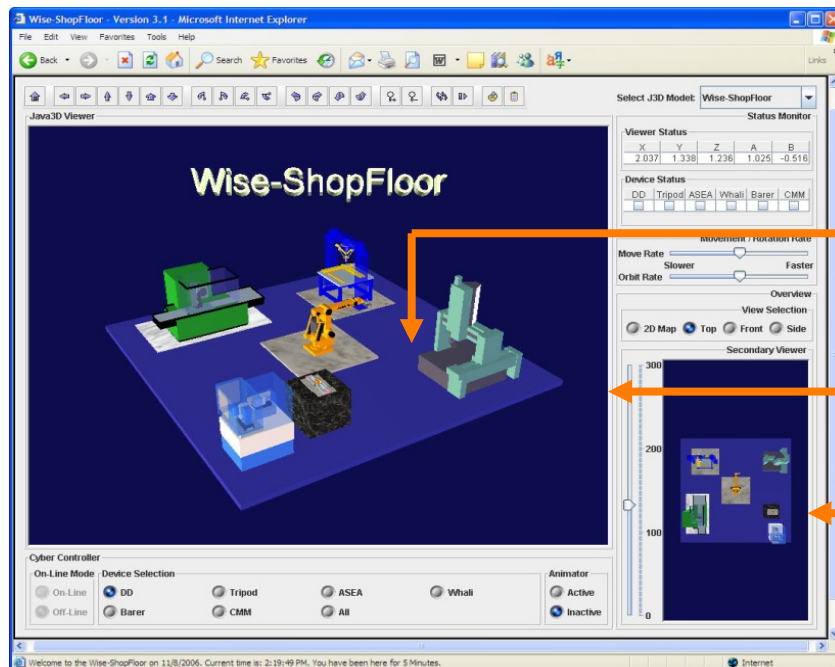
Subscribe

Real



# Model-based Remote Monitoring

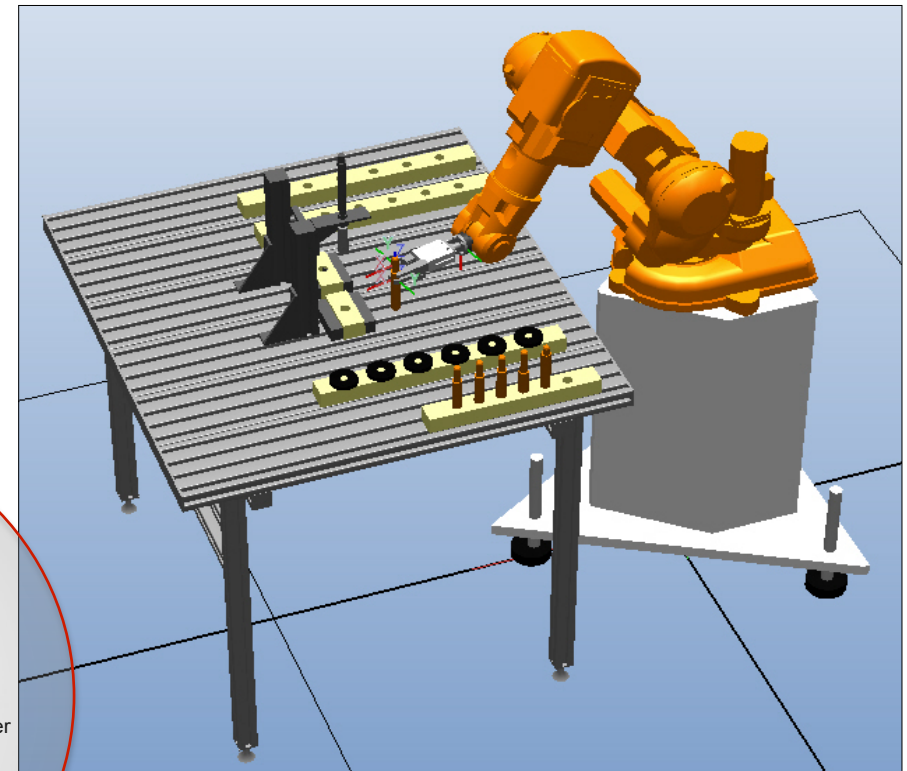
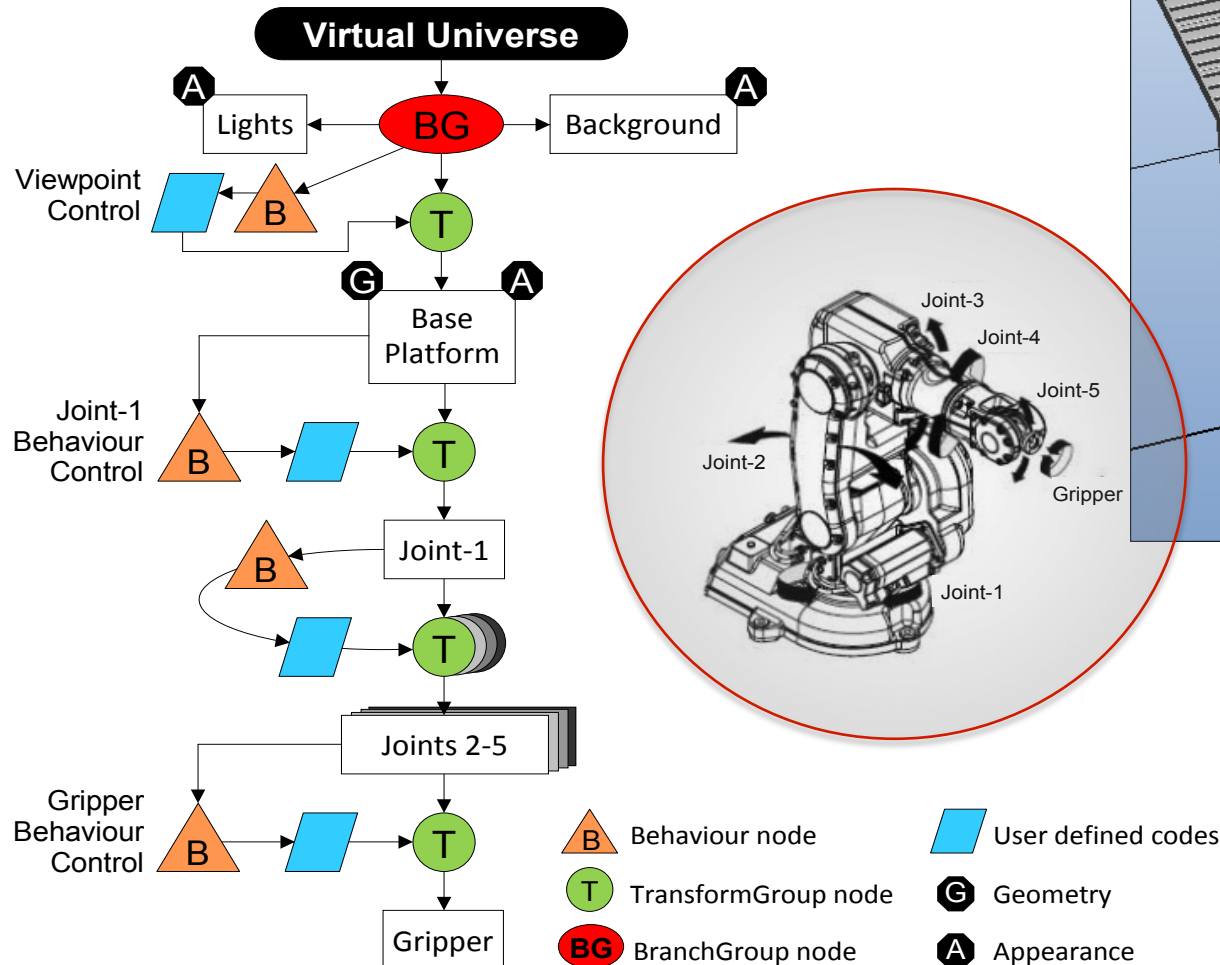
- Java 3D uses scene graphs to represent models.
- A scene graph must have a **virtual universe** as a base to hold graphical components.
- It may have many branches.



- Three scene graph branches are used to generate a Wise-ShopFloor.



# A Mini Robotic Assembly Cell



A mini robotic assembly cell



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# Remote Robotic Assembly

## Wise-ShopFloor

# Data Size Comparison

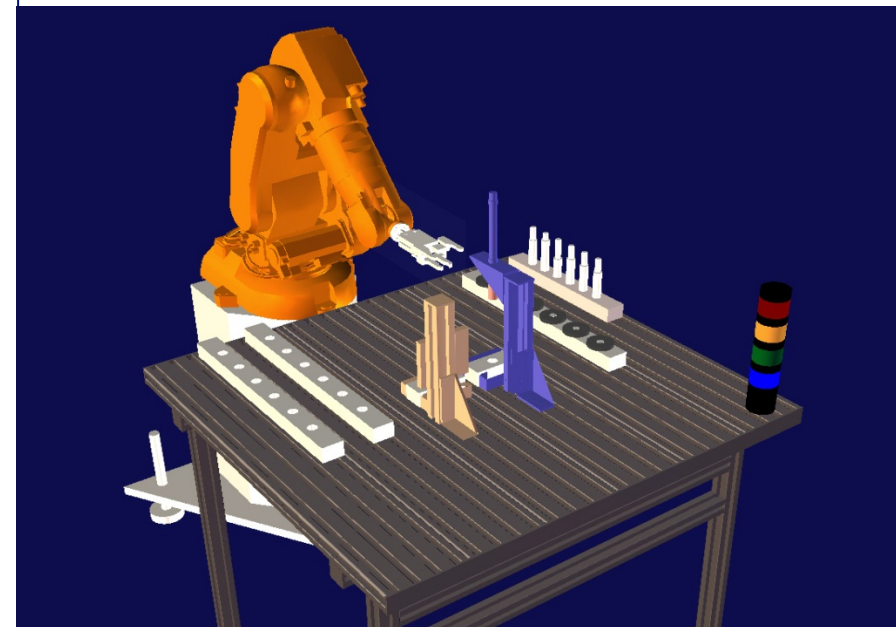
1	2	3	4	5	6	7	8	9	10	11	12	13
Relative position of 6 joints						Absolute position of 6 joints						CW



An 8-bit VGA Camera Image  
640×480 (**307,200** bytes)

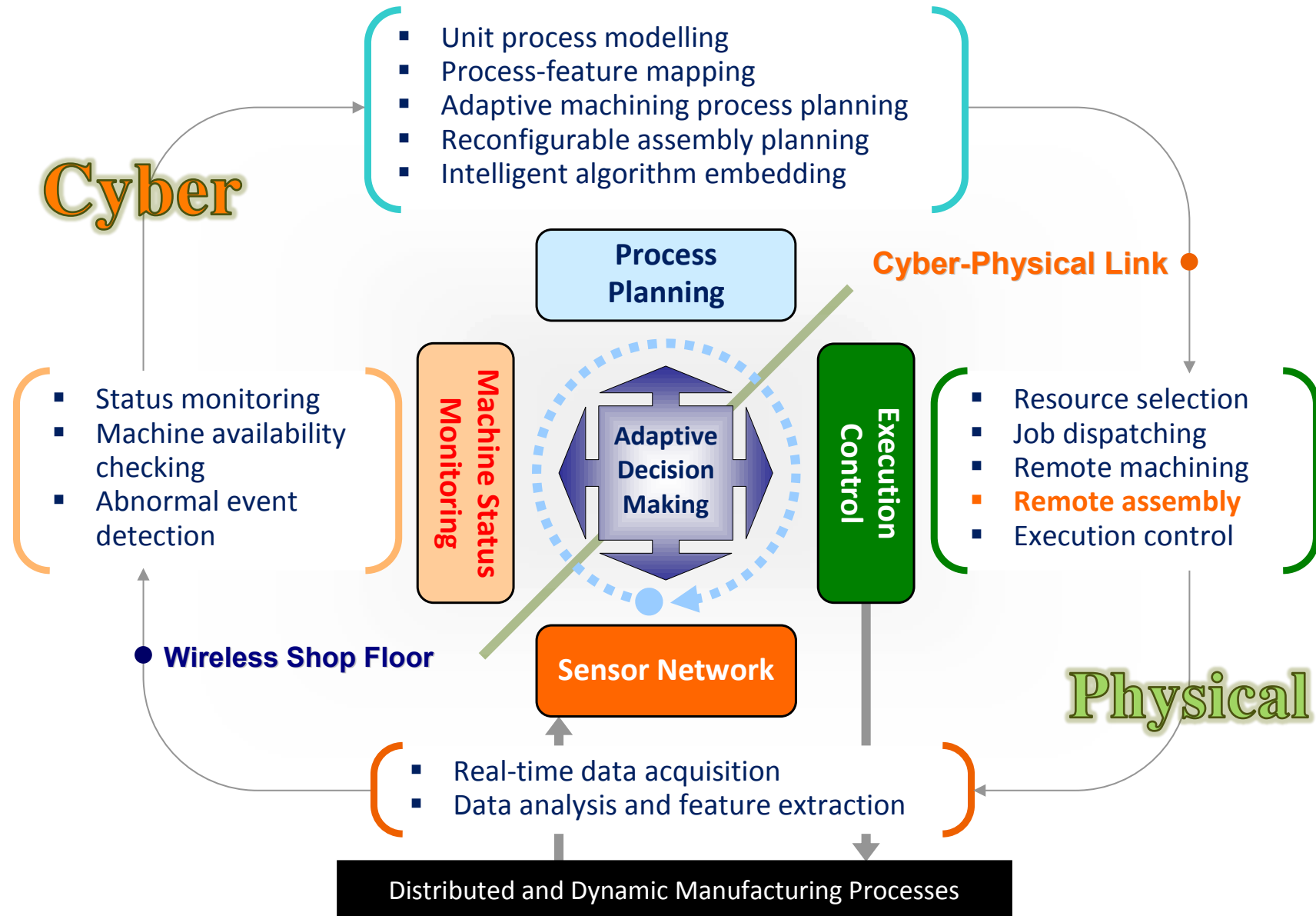
■ 0.017%

100%



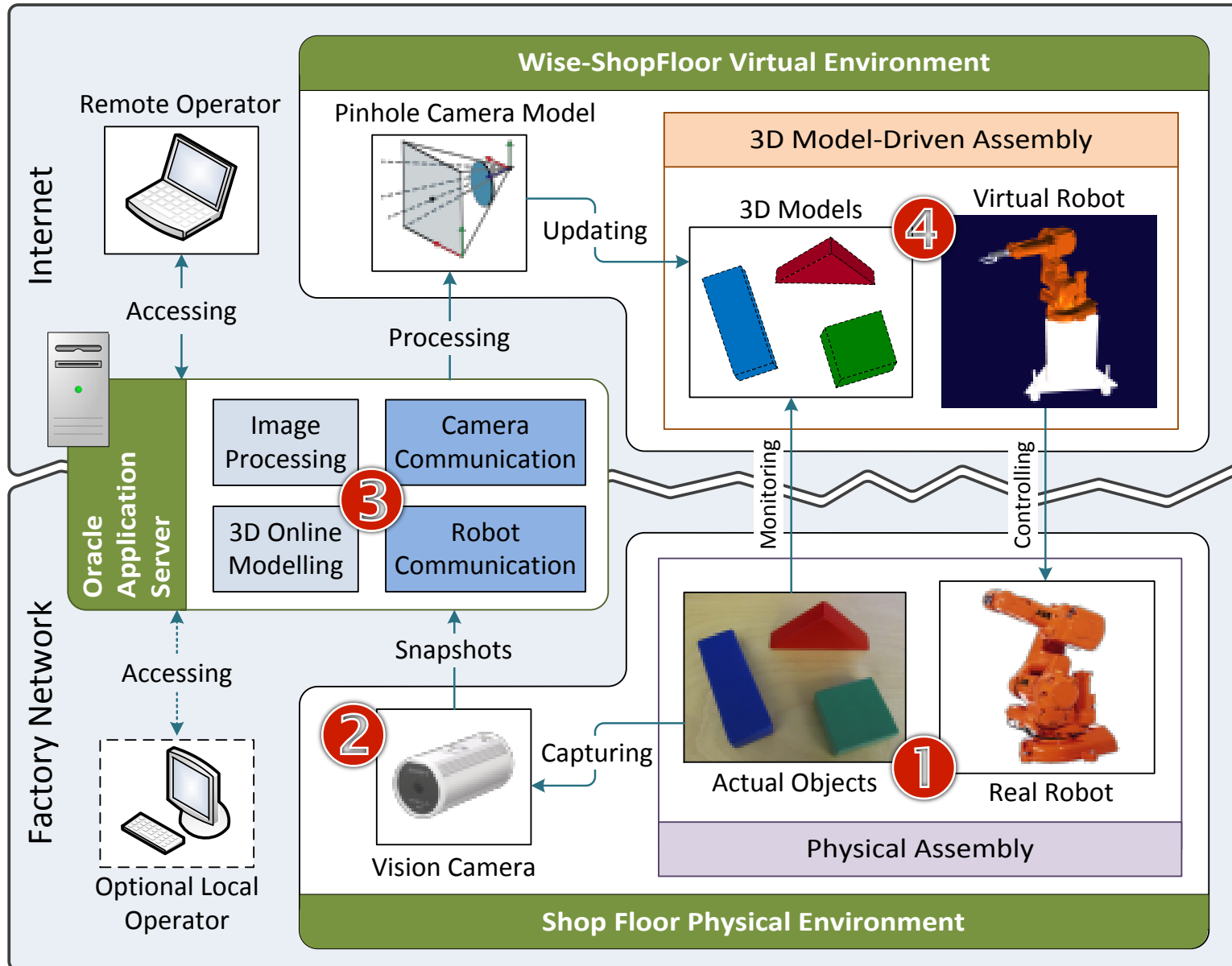
One Scene in Java 3D  
Any size (**52** bytes)

# Needs of Remote Assembly



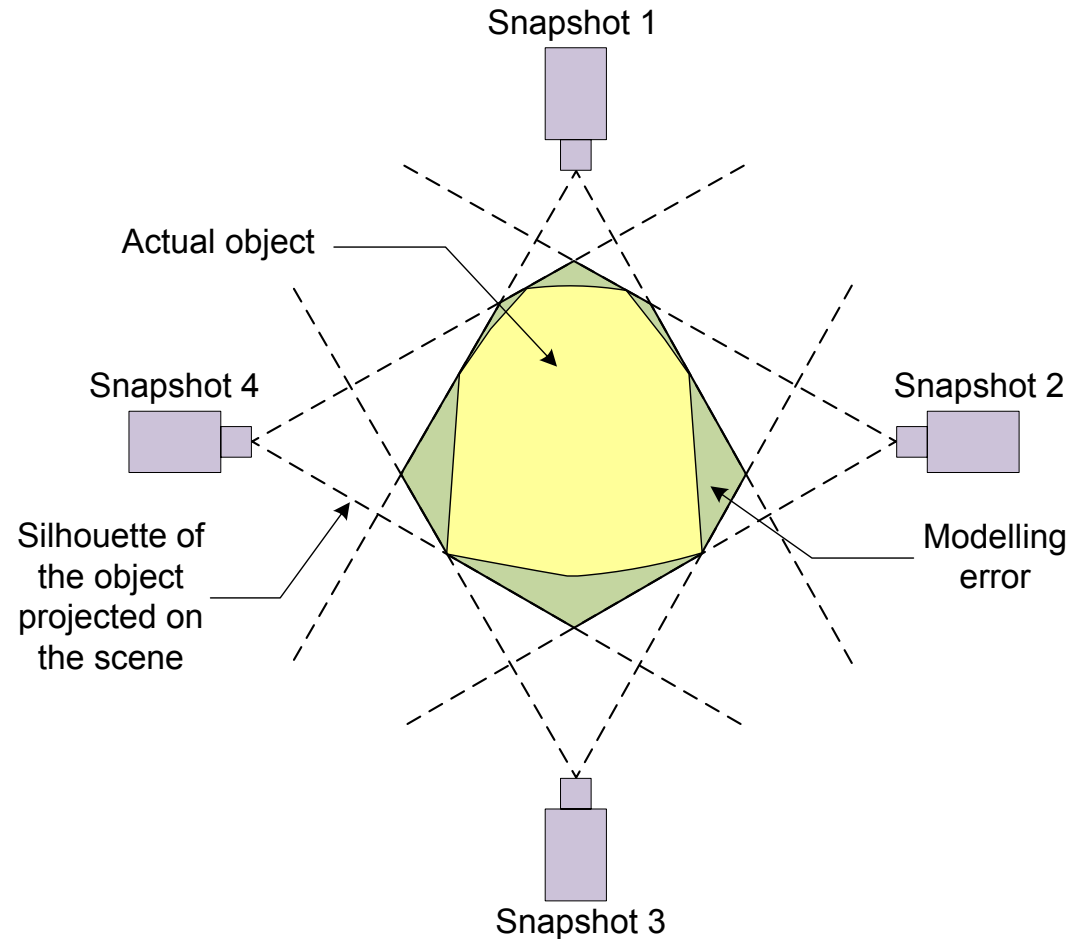
# An Integrated Solution

# System Configuration

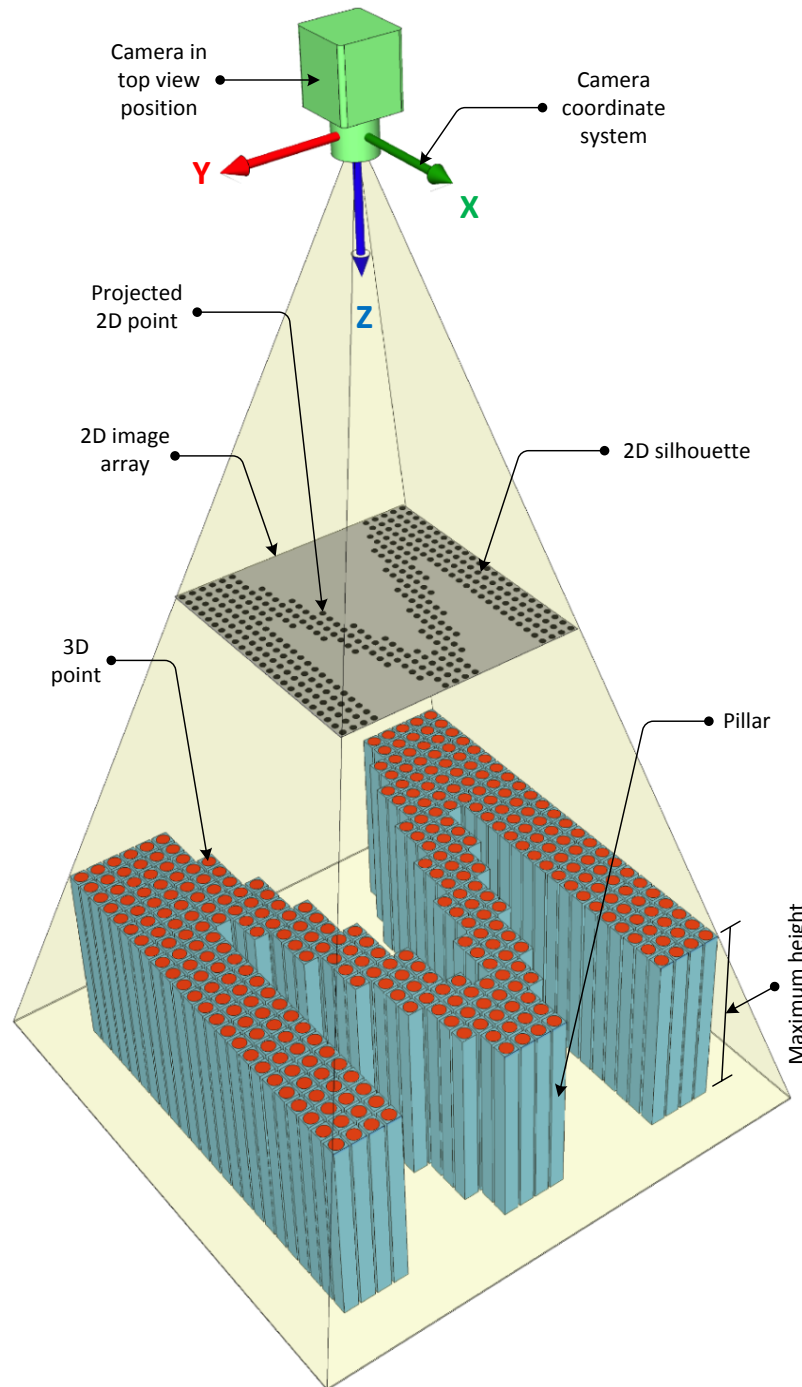


# Shape Approximation by Trimming

- The system convert the silhouettes of the objects in the top-view snapshot to a set of vertical pillars with a default height.
- The camera is then used to take a sequence of new snapshots of the objects from other angles. Projecting the silhouettes of each snapshot back to the 3D scene creates a number of trimmed pillars.







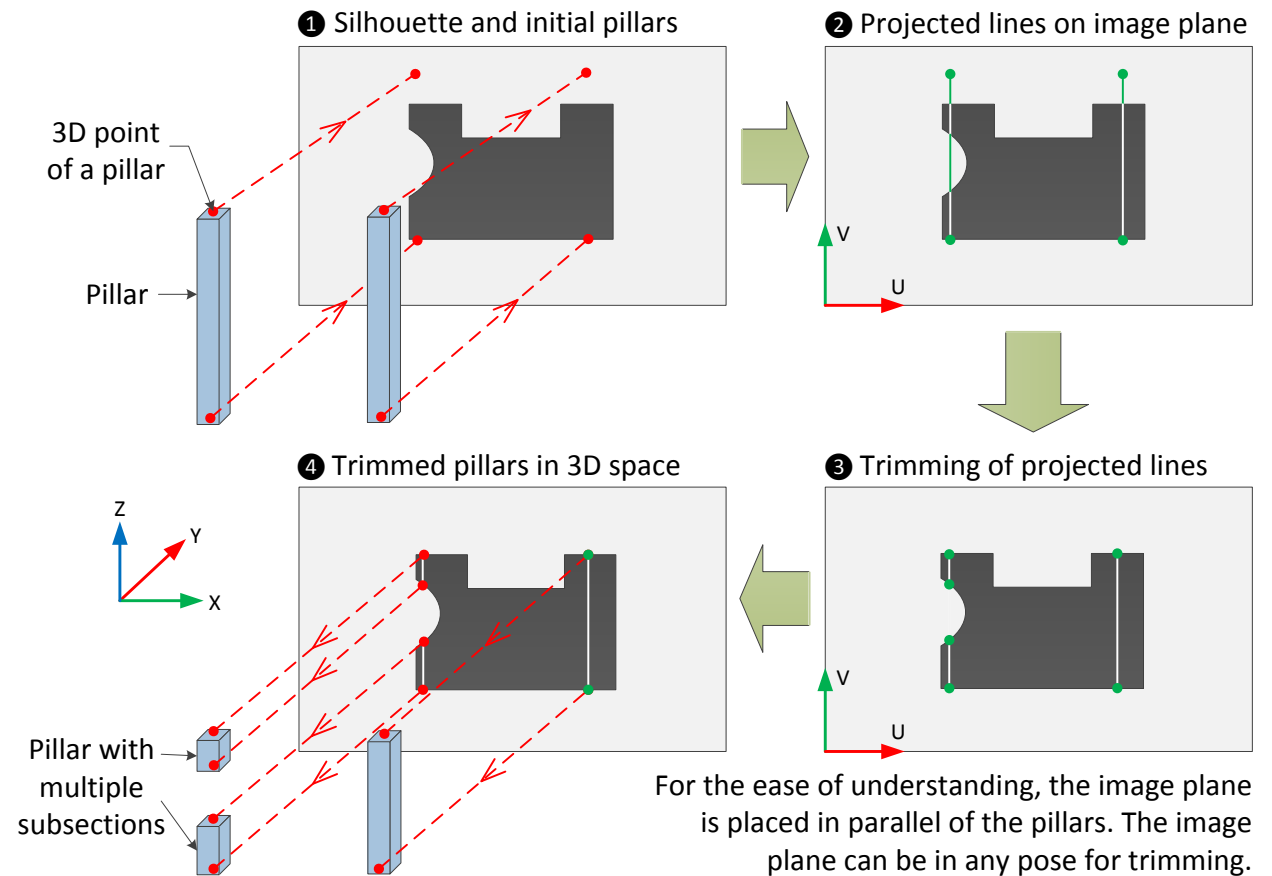
# Pillars Construction

- The first snapshot taken by a camera provides the top view of the objects.
- The captured image helps the system to construct an initial representation of the 3D models based on the extracted silhouettes of the objects.

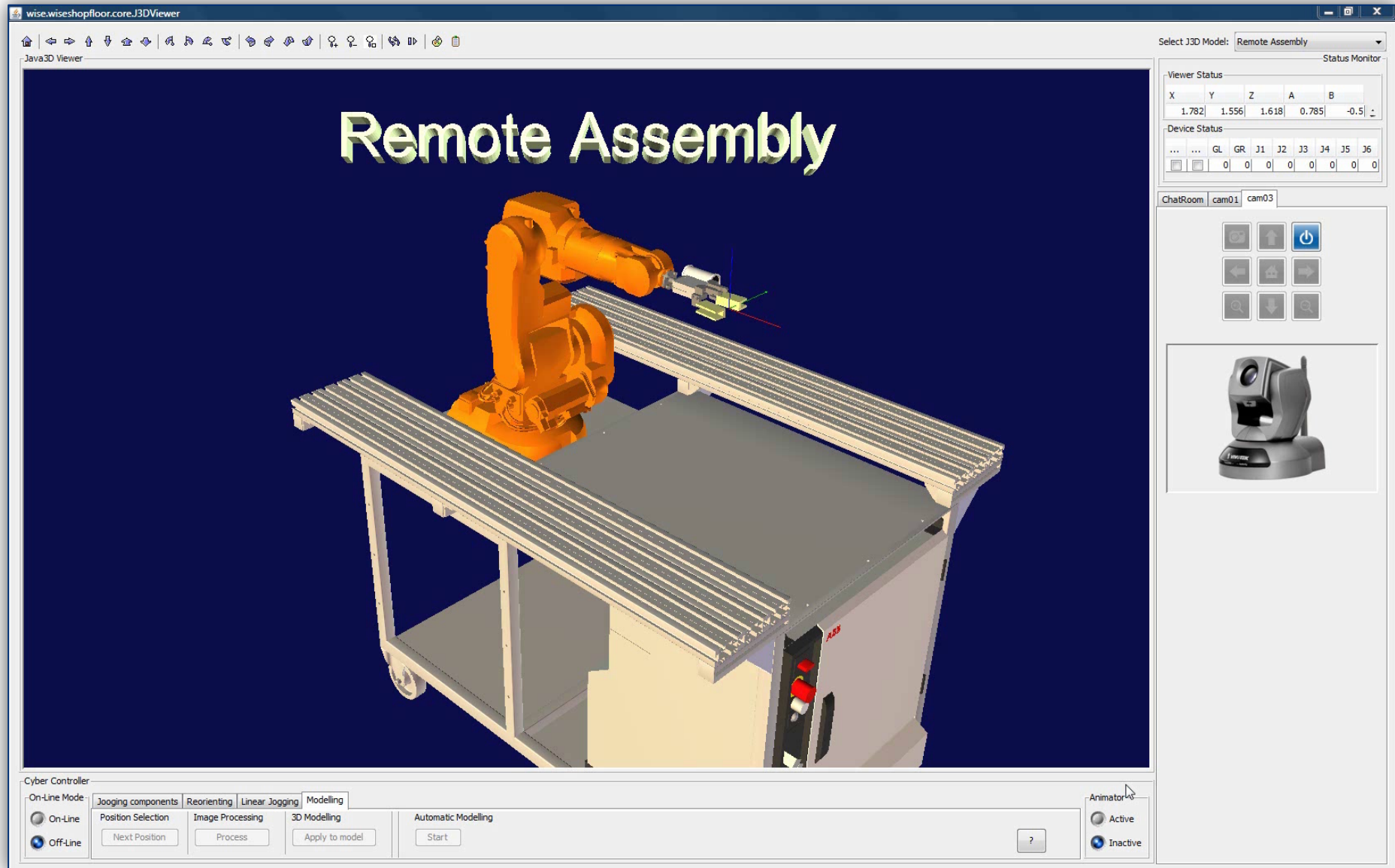
# Trimming of the Pillars

## Trimming process:

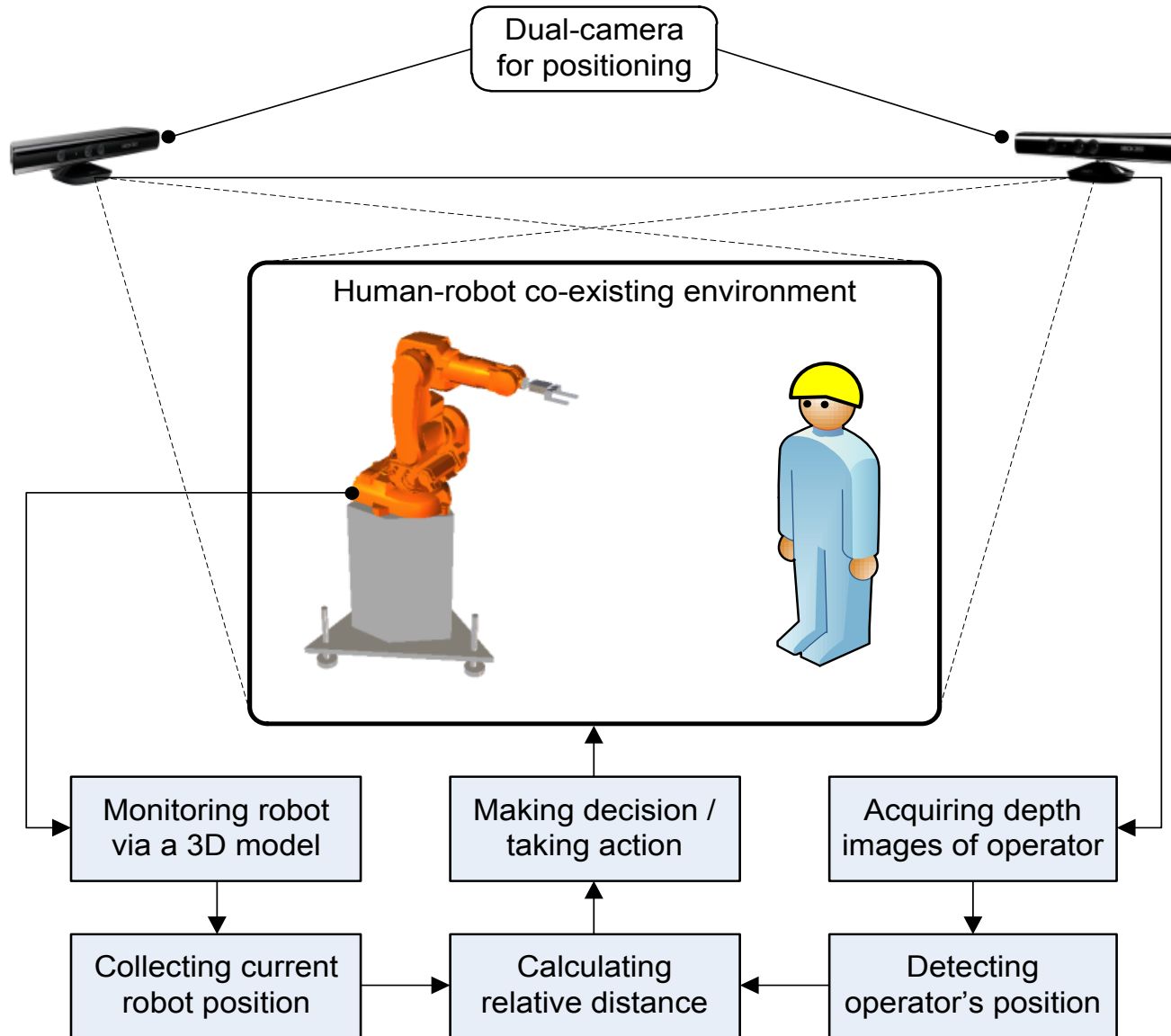
- Projecting the pillars one by one from the 3D space to the image plane as 2D line.
- Extracting the pixels that are shared by the projected line and the silhouette of the object, which reveals a trimmed line.
- Projecting back the trimmed 2D line to the 3D space to replace the old pillar, resulting in a trimmed new pillar.



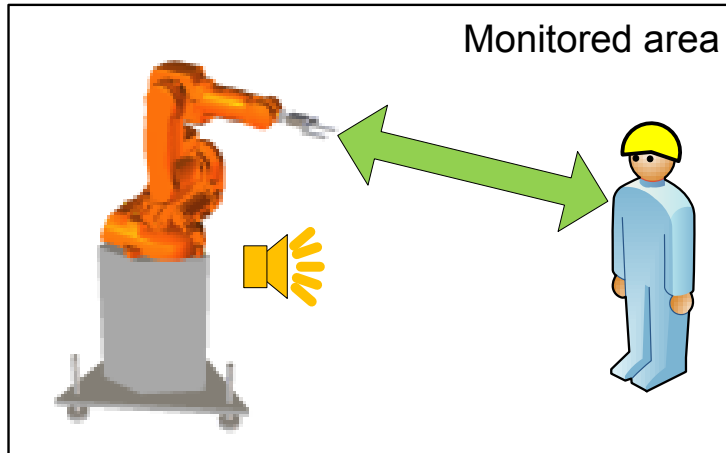
# A Recorded Demo



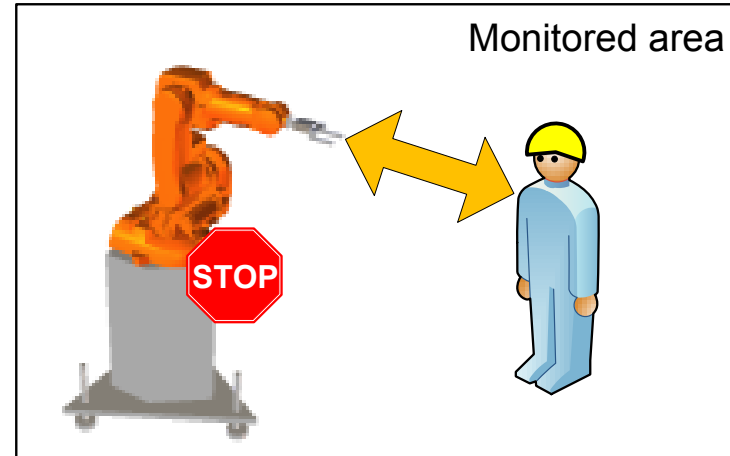
# Active Collision Avoidance



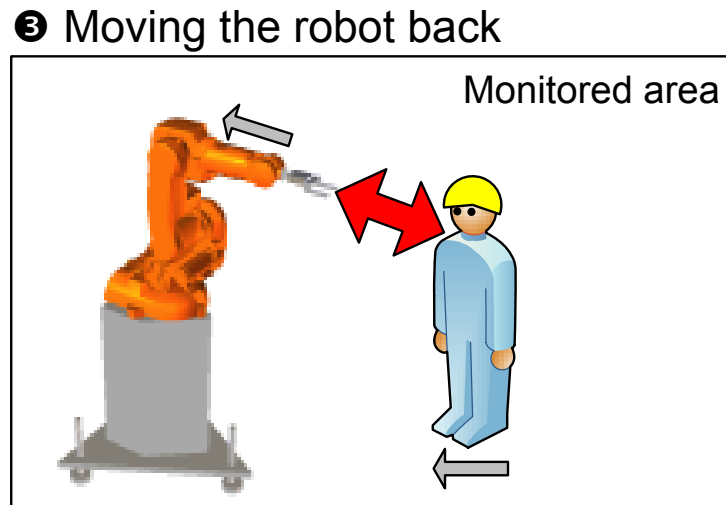
# Safety Policies



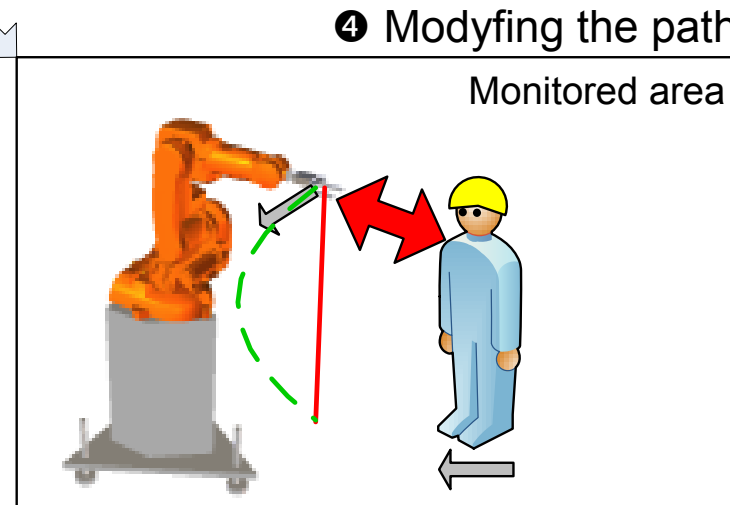
1 Warning the operator



2 Stopping the robot

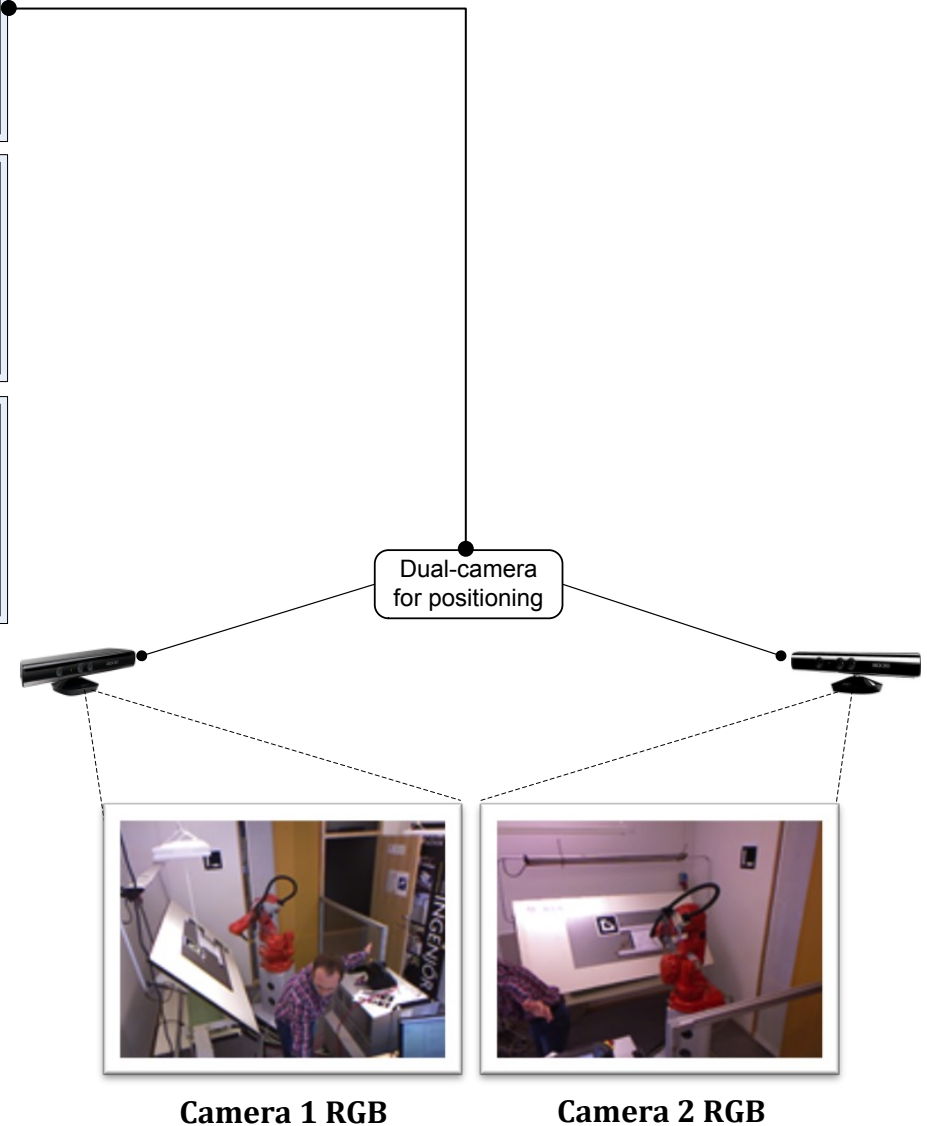
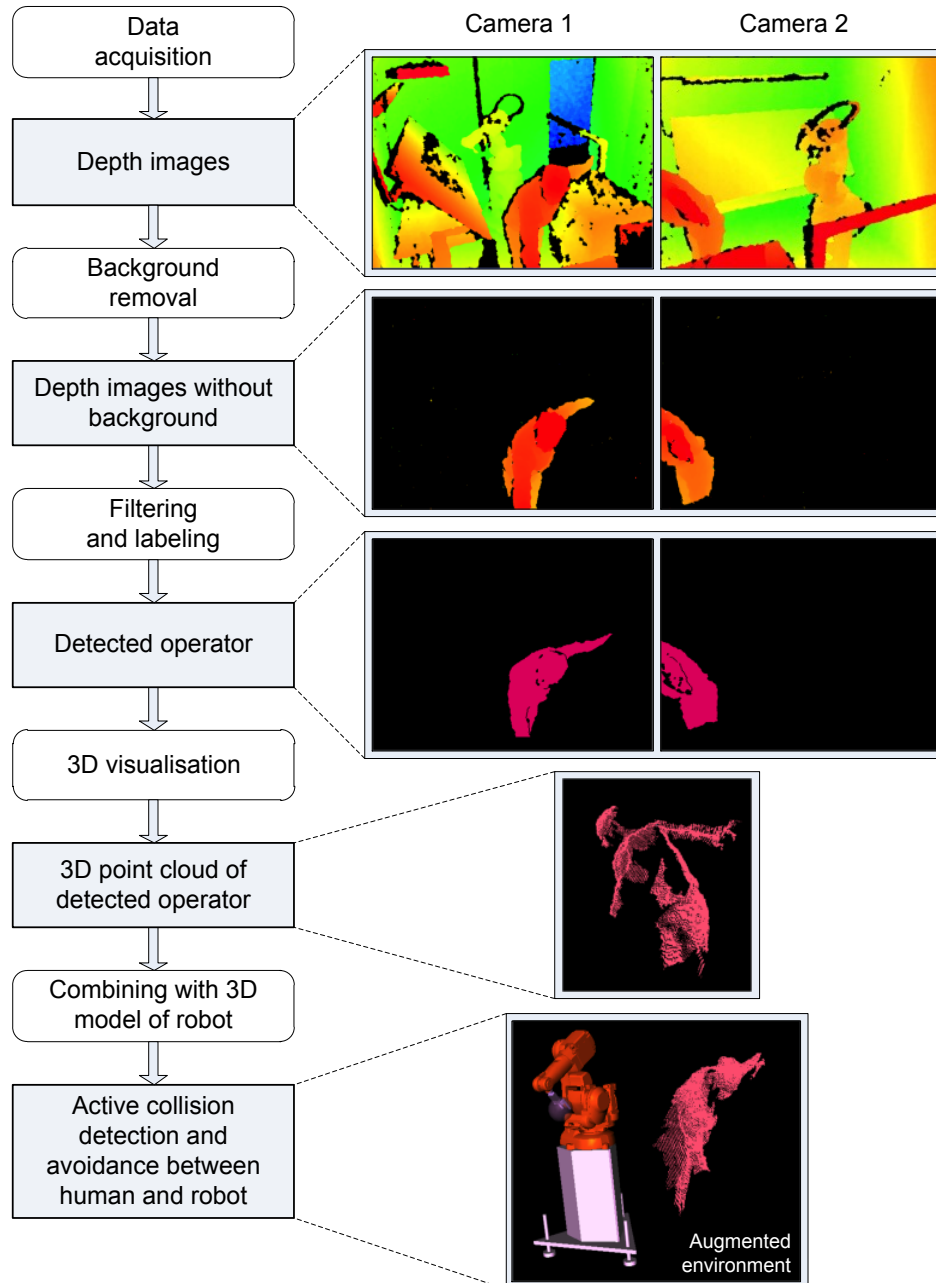


3 Moving the robot back



4 Modifying the path

# Image Processing







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# Safety without a Fence

## Active Collision Avoidance

- Models as necessary and intrinsic part of manufacturing systems life-cycle
- Models of different types (geometrical, kinematic, dynamic and control) playing important roles in CPS and cloud manufacturing
- Real-time constraint, security and uncertainty
- Viewpoint interrelations
  - Architecting and model-based approaches to engineering environments
  - Viewpoint contracts and dependency modelling
  - OSLC based integration and data warehousing

## Further reading if interested:

- Martin Törngren, Ahsan Qamar, Matthias Biehl, Frederic Loiret, Jad Elkhoury. Integrating Viewpoints in the Development of Mechatronic Products. Journal of Mechatronics, special issue on Model-based mechatronic system-design, Elsevier Dec. 2013, (<http://dx.doi.org/10.1016/j.mechatronics.2013.11.013>).
- Patricia Derler, Edward Lee, Martin Törngren, Stavros Tripakis. Cyber-Physical System Design Contracts, ICCPS '13: ACM/IEEE 4th Int. Conf. on Cyber-Physical Systems, 2013.
- Matthias Biehl, Jad El-Khoury, Frederic Loiret, Martin Törngren. On the Modeling and Generation of Service-Oriented Tool Chains. J. of Software and Systems Modeling, Dec 2012.
- L. Wang, A. Mohammed and M. Onori, "Remote Robotic Assembly Guided by 3D Models Linking to a Real Robot," CIRP Annals – Manufacturing Technology, Vol.63, No.1, pp.1-4, 2014.
- L. Wang, M. Givehchi, G. Adamson and M. Holm, "A Sensor-Driven 3D Model-Based Approach to Remote Real-Time Monitoring," CIRP Annals – Manufacturing Technology, Vol.60, No.1, pp.493-496, 2011.